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SDMC Administrator Guide 20211224



WWW.AKUVOX.COM



AKUVOX SDMC

Administrator Guide

Version: 1.0 | Date: Nov.2021

About This Manual

Thank you for reading this manual. This manual is intended for the administrators who need to properly manage the SDMC (SIP Device Management Center) for integrated management and control that incorporates the all-in-one management of the personnel (residents, property manager), network setting, Intercom, message, device, access control configuration, authentication method, logs, lift control, monitoring etc. This manual applies to SDMS with the software version 6.0.0.2. Please visit consult our technical support for any new information or the latest software version.

Introduction of Icons and Symbols

Warning:

- Always abide by this information in order to prevent the persons from injury.

Caution:

- Always abide by this information in order to prevent damages to the device.

Note:

- Informative information and advice for the efficient use of the device.

Related Documentation

You are advised to refer to the related documents for more technical information via the link below:

<https://knowledge.akuvox.com>

1.SDMC Overview

SDMC (SIP Device Management Center) is generally installed in the community management center. The software serves as a LAN-based on-premise platform designed to manage the personnel, devices, access control, intercom, alarm, message, lift control, video monitoring etc at one stop.

Users using SDMC will be able to:

- To achieve the data synchronization between the SDMC and device.
 - To manage the residents, property staff and access control with various types of authentication method.
 - To manage the deployment of device on the node basis for residents etc.
 - To Make IP/SIP call the intercom devices, and monitor community-wide surroundings for the security purpose.
 - To manage various types of logs.
-
- To manage and deal with alarm.
 - To manage messaging and Ad Pushing.
 - To import and export system data and database for the convenience of data sharing and system configuration.
 - To manage the lift control.

2.SDMC Installation

2.1. Installation Requirements

Prior to the installation of the SDMC software, you are required to make sure that the following installation requirements are met:

- Windows 7 operating system or above.
- No SDMC and SDMC software is installed on your personal computer or on other personal computers in the same network.
- The Firewall on your computer is turned off.

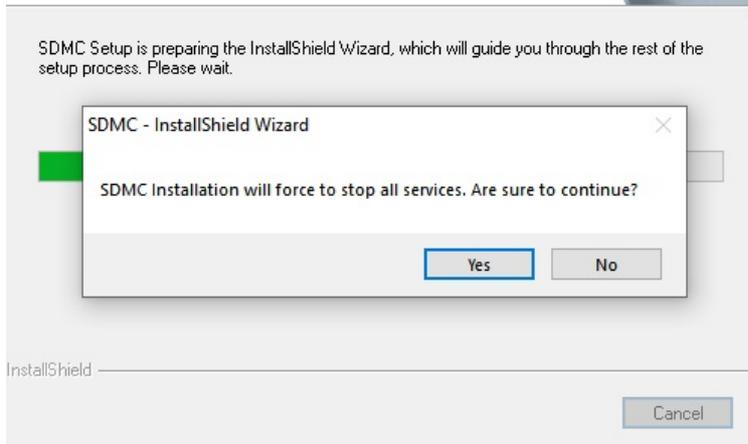
2.2. Install SDMC

Steps to install SDMC^[1].

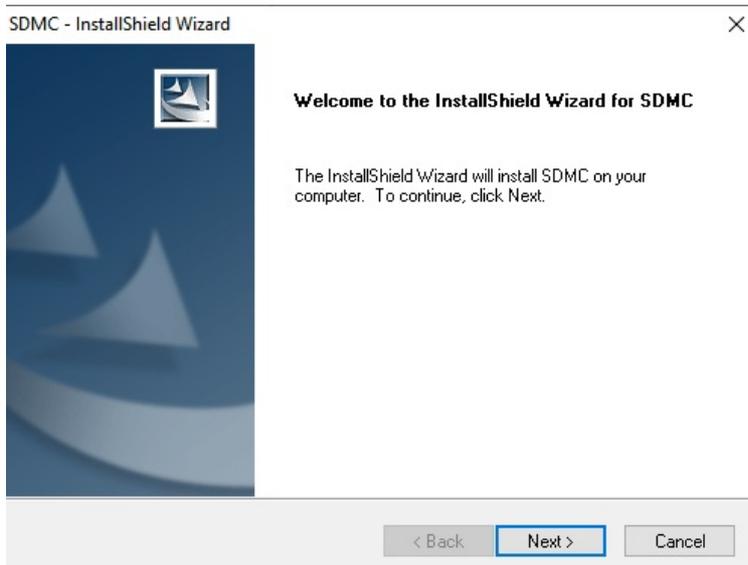
1. Decompress the SDMC zip file
2. Click the setup.exe file.
3. Click "Yes" in the pop-out window to continue the installation.

Preparing Setup

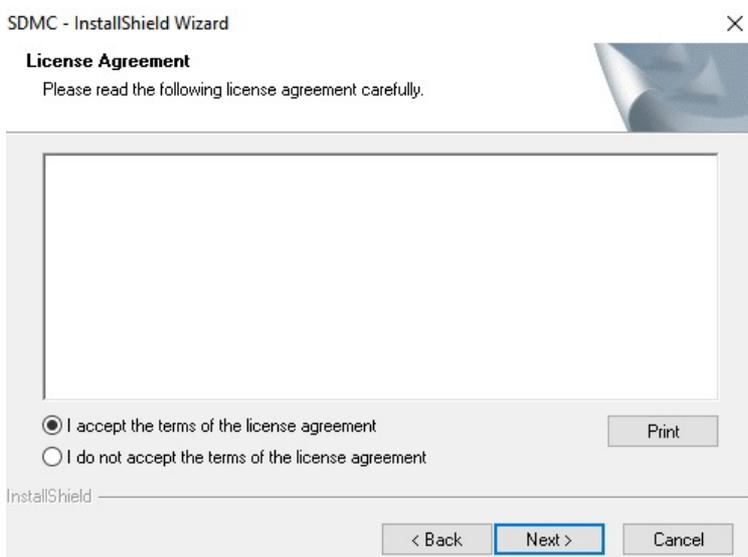
Please wait while the InstallShield Wizard prepares the setup.



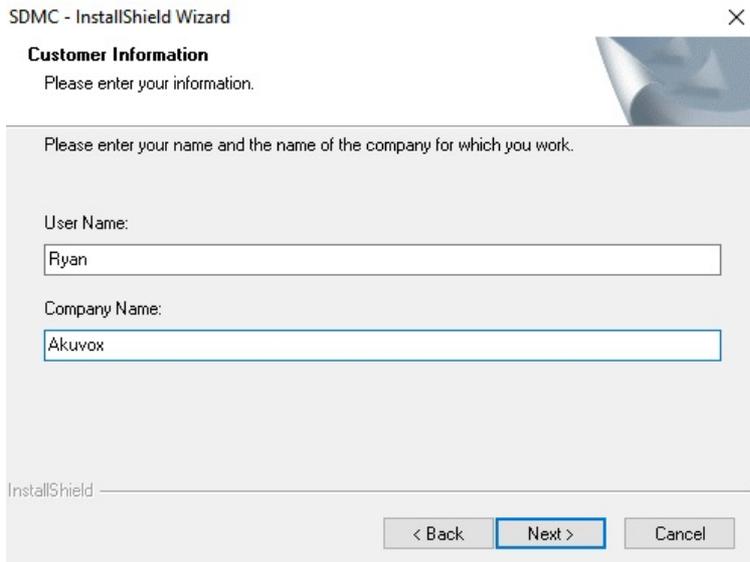
4. Click "Next" to go to the next step



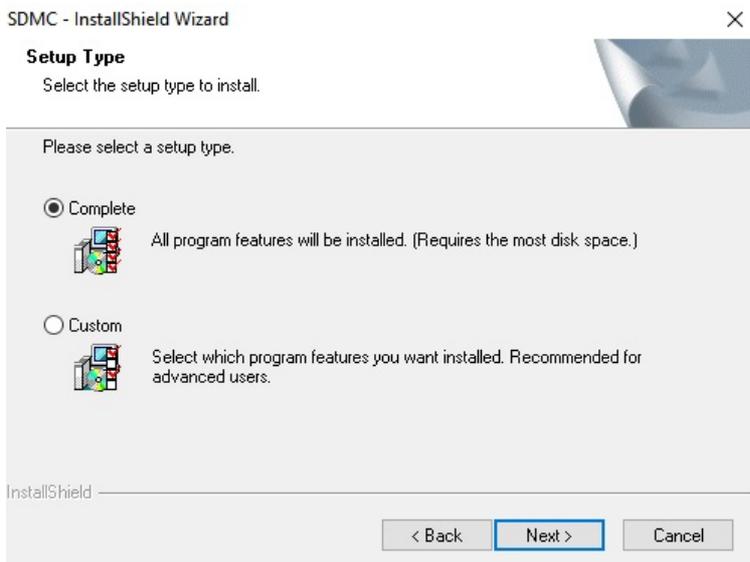
5. Click to accept the terms and Click Next to accept the agreement.



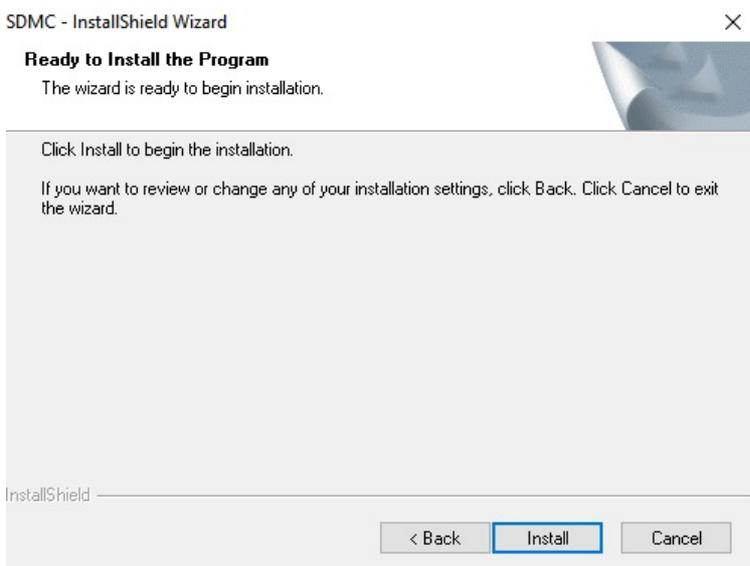
6. Enter the User Name and Company Name and click "Next".



7. Select the installation path by default or the other path to your preference and click “Next”.



8. Click “Install” to finish the installation.



After the installation is completed, you will see the SDMC icon along with SDMC SeverManage icon on your desktop.

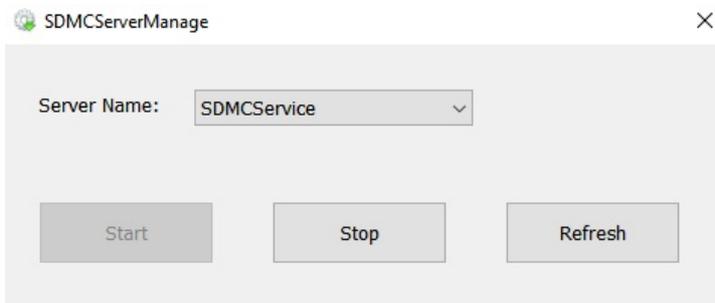


Note:

- The SDMC installation path should not contain any Chinese characters.

2.3. Set up SDMC Server Manage Software

SDMC ServerManage is a program that is installed along with the SDMC. The software is designed to manage types of services called “SDMC Service”, and “WatchdogService”.



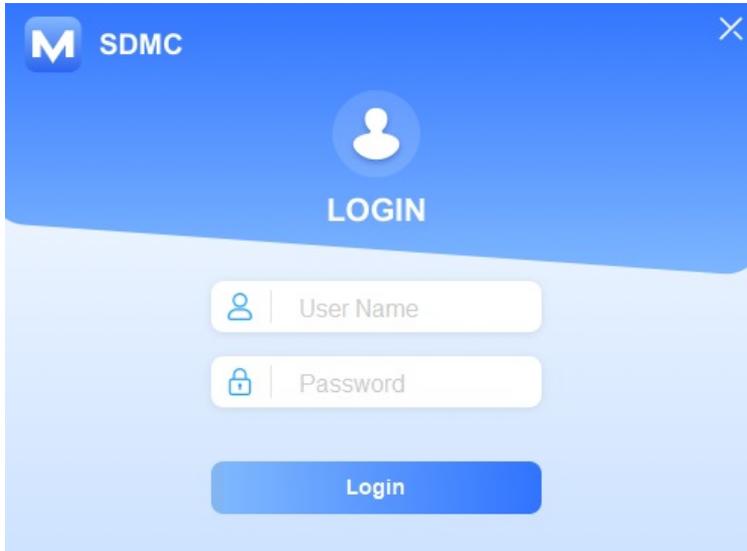
- **SDMC Service:** this service is used to facilitate the two-way communication between the SDMC and the devices for the data transmission, therefore the service must be turned on to ensure the smooth running of SDMC
- **WatchdogService:** Watchdog will be running automatically upon the completion of its installation by default. **WatchdogService** is responsible for monitoring the **SDMC Service** status. To be more specific, **Watchdog** will turn on **SDMCService** automatically whenever it finds **SDMCService** is not running, which means **SDMCService** will be running nonstop or will be up and running again on condition that the Watchdog is on.

3. Log in SDMC

To log in SDMC for the first time, you are required to enter the username “admin”, and the password “admin” by default. While you can click



on the upper right corner of the screen to close SDMC.

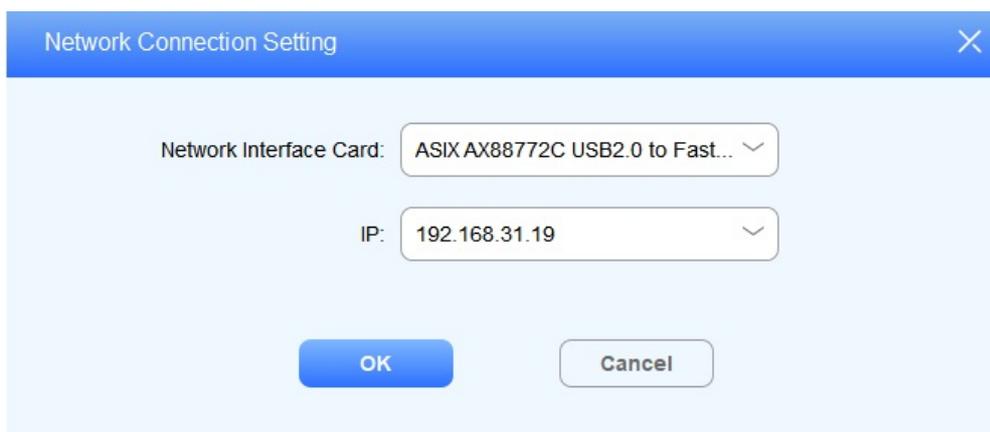


4. Getting Started

4.1. Configure SDMC Network Connection

You need to select specific NIC (Network Interface Card) used to connect SDMC and devices for the data transmission. And SDMC IP address will appear automatically after you select your NIC.

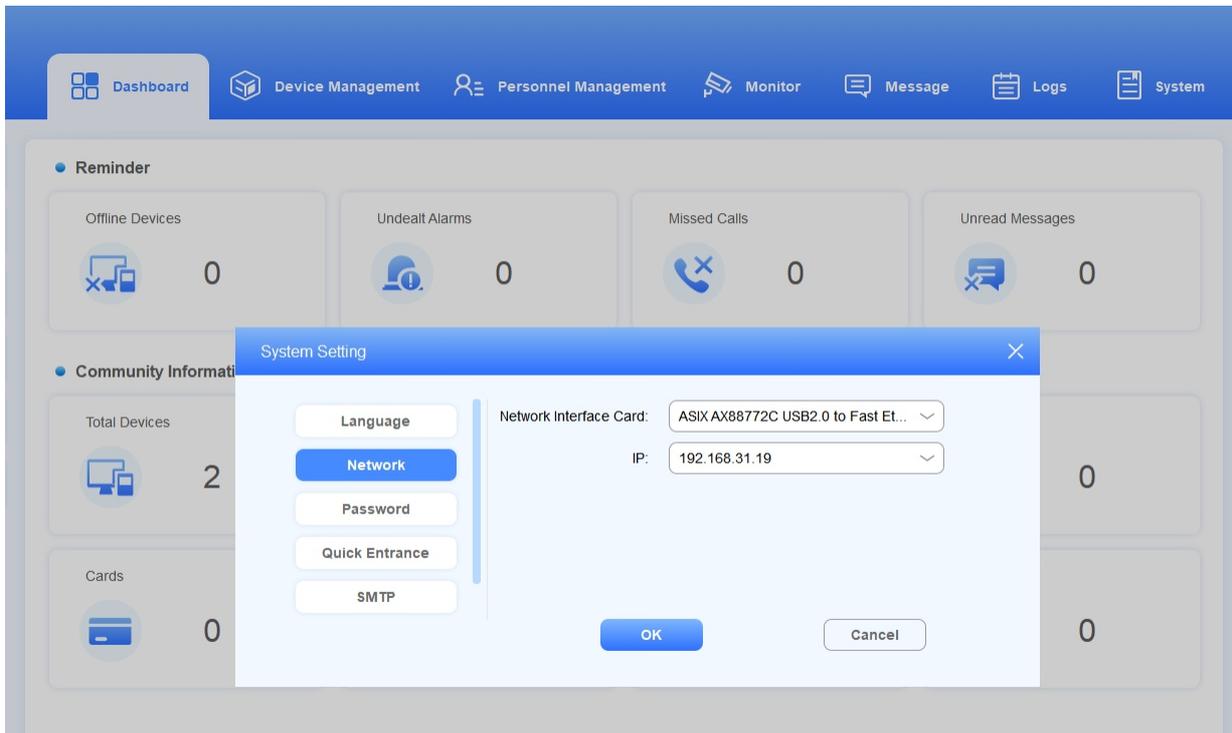
1. Click to select NIC (which is the network adaptor in your computer), and you will see the corresponding IP address what appears automatically when network adaptor is selected.



2. You can also click



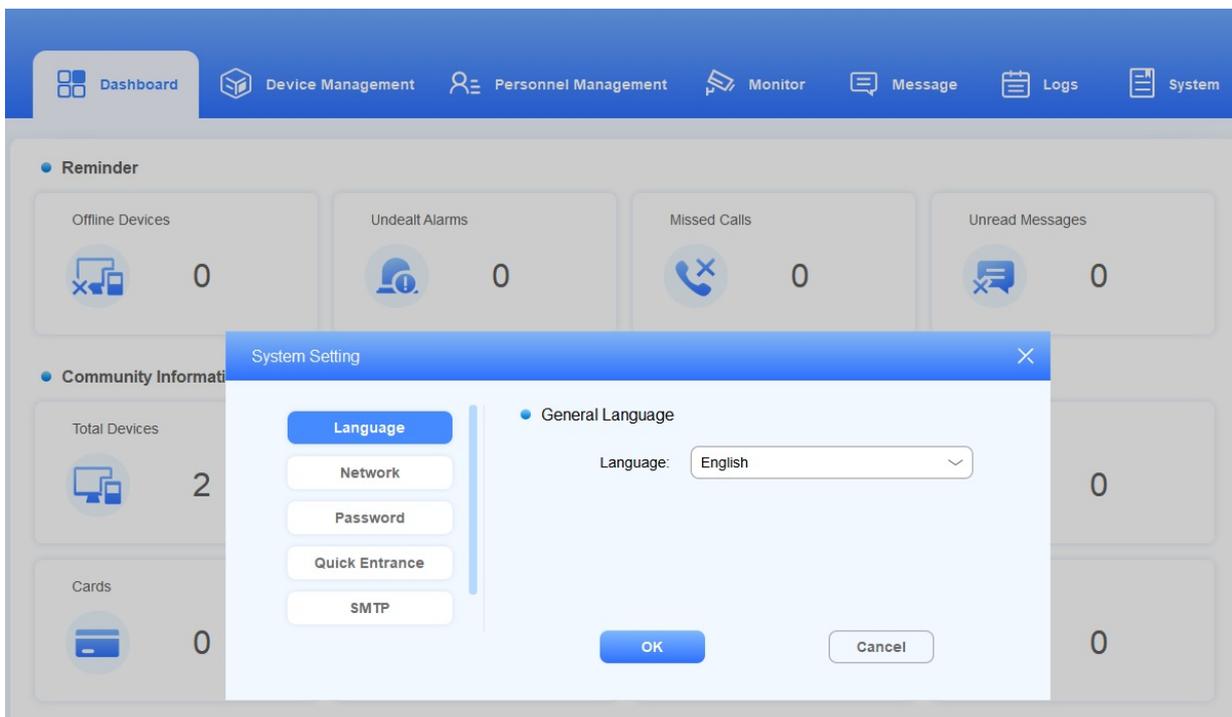
, select **System Setting > Network** to set and edit the network connection after login.



4.2. Language

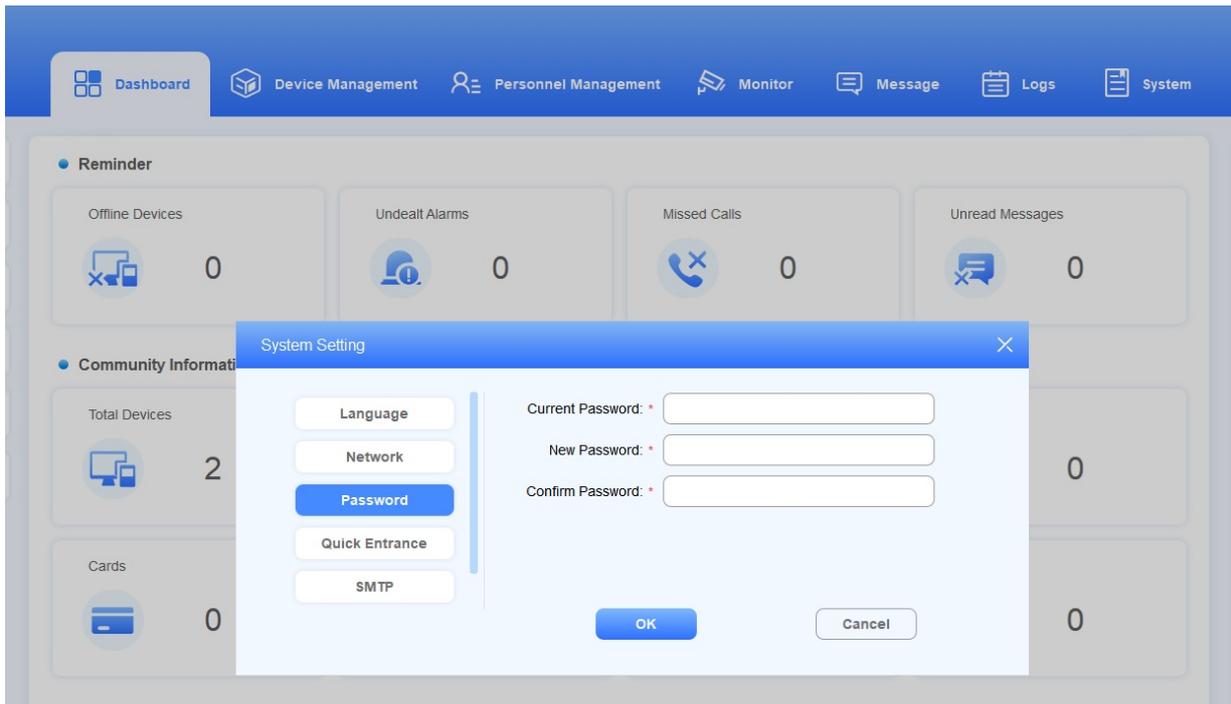
SDMC currently supports English and Chinese languages (both simplified and traditional Chinese character). You can select either of them according to your need.

1. Click on **System** module, then select **System Setting > Language**.
2. Click **OK** for the Confirmation.



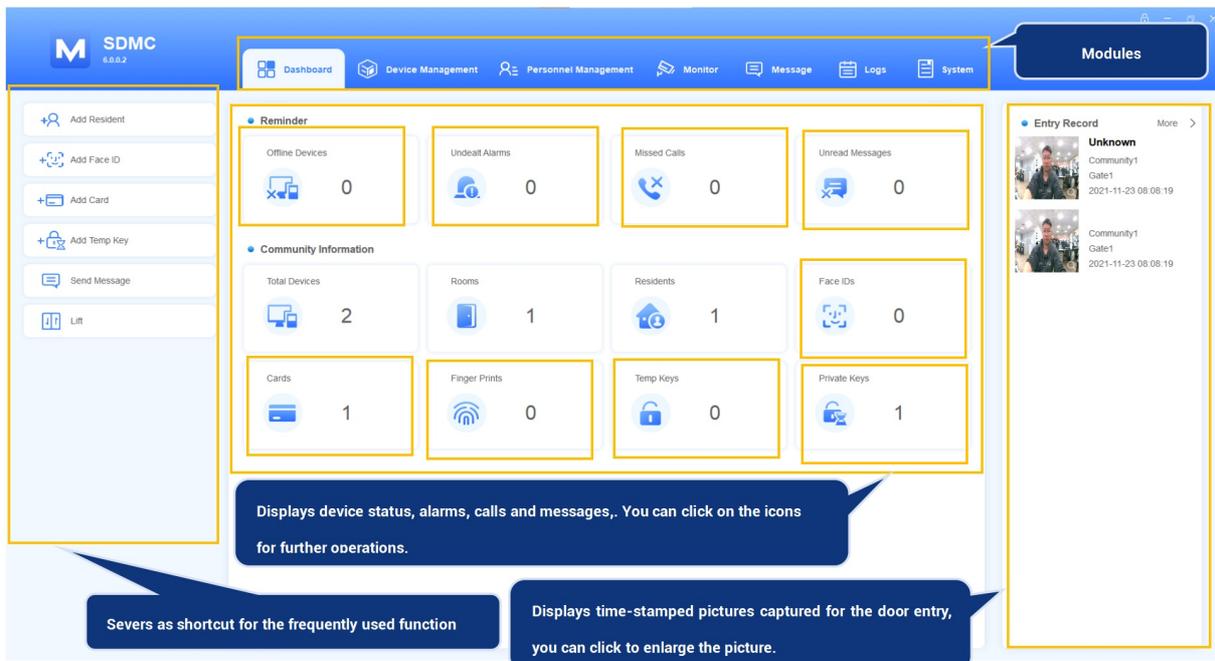
4.3. Password

After you log in to the SDMC, you can change the SDMC login password if needed.



5. Dashboard

SDMC dashboard is mainly consisted of Seven modules, namely **Dashboard**, **Device Management**, **Personnel Management**, **Monitor**, **Message**, **Logs**, and **System** along with two functional columns on both sides.



Modules

- Modules

N O .	Modul es	Descriptions
1	Dashb oard	Gives you a quick view of real-time statistical information on device, calls, messages , residents, and different types of entry records etc.
2	Device Manag ement	Allows you to create nodes to which you add, edit and delete devices. You can also modify certain device setting before synchronizing the changes to the devices. More over, you can make call to a specific device and unlock the door if needed.
3	Perso nnel M anage ment	Allows you to manage access control for the residents and property management, to manage various types of access authentication methods for staff, residents and visit ors etc.
4	Monito r	Allows you to manage monitoring devices in terms adding, edit and deleting monitori ng devices and to perform monitoring video preview.
5	Messa ge	Allows you to manage messages and notification ads etc.
6	Logs	Allows you to manage various types of logs such as access logs, alarm logs, call log s, system logs.
7	Syste m	Allows you to manage SDMC SIP setting, Atop data backup, lift control, network,lang uage,password,dashboard operation icons on the left column, SMTP, and device res et and reboot.

6.Device Management

In the device management module, you can manage device deployment on the node basis, and synchronize the data to the corresponding devices at different nodes you selected. While you can make call to the specific device and to unlock the door if needed. In addition, you can search and check data for the specific device(s).

6.1. Create Deployment Nodes

You are required to create nodes first before you can deploy the devices to the nodes you set up. You can either manage the node one by one or using a template. A community can extend to a total of six nodes for the device deployment.

- **About Nodes**

N O .	Node	Descriptions
1	Community	Community is the root nodes which is extenda ble to other five subordinating nodes: “ Public/ Building > Unit >Floor > Room . Public and Building are parallel nodes.

2	Public	Public is also the second level of nodes. You can create 1-99 public nodes maximum.
B u i l d i n g	Building is second level of node, which can be extensible to other three subordinating nodes " Unit > Floor > Room ". You can create 1-999 building nodes maximum.	
3	Unit	Unit is the third level of node, which can be extensible to other two subordinating nodes " Floor > Room ". You can create 1-99 unit nodes maximum.
4	Floor	Floor is the fourth level of node, which can be extensible to Room node. You can create 1-99 unit nodes maximum.
5	Room	Room is the lowest level of node. You can create 1-99 room nodes maximum.

6.1.1. Add Nodes Separately

You can create nodes in the **Device Management** Module. You can create the nodes from community node all the way down to room node.

1. Move the arrow to the **Community** (root node), and click



beside the node to create building nodes

2. After the building nodes is created, you can create other nodes subordinated to the building nodes in the same way.

3. Move the arrow to Public node and click



beside the node to create public area node.

Type	Node	Location	Device Name	IP	MAC	Status	Firmware	Operation
	1	Community1	Gate1	192.168.31.5	0C1105060414	●	29.30.103.1	
	1.1.1.1.1	Building1 - Unit1 - Floor1 - Room1	Ryan	192.168.31.11	0C110507C730	●	113.30.6.131	

Note:

You can click



to change the node name if needed.

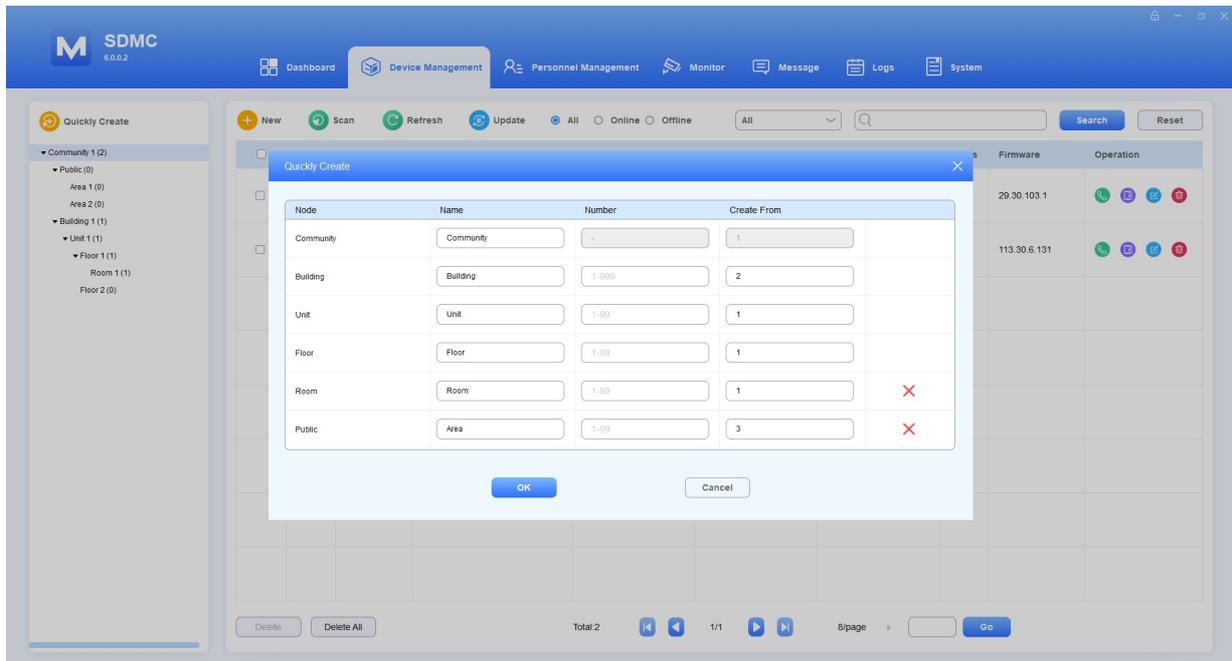
6.1.2.Add Node Using Template

1. Click



to go to the node template.

2. Set up the number nodes at each node level according to your need



Note:

- You can change the node name if need.
- Room and public nodes are optional

6.2.Edit/Delete Nodes

You can edit nodes in terms of their names and node numbers. And you can delete the node if needed.

1. Click



of the node you want to edit.

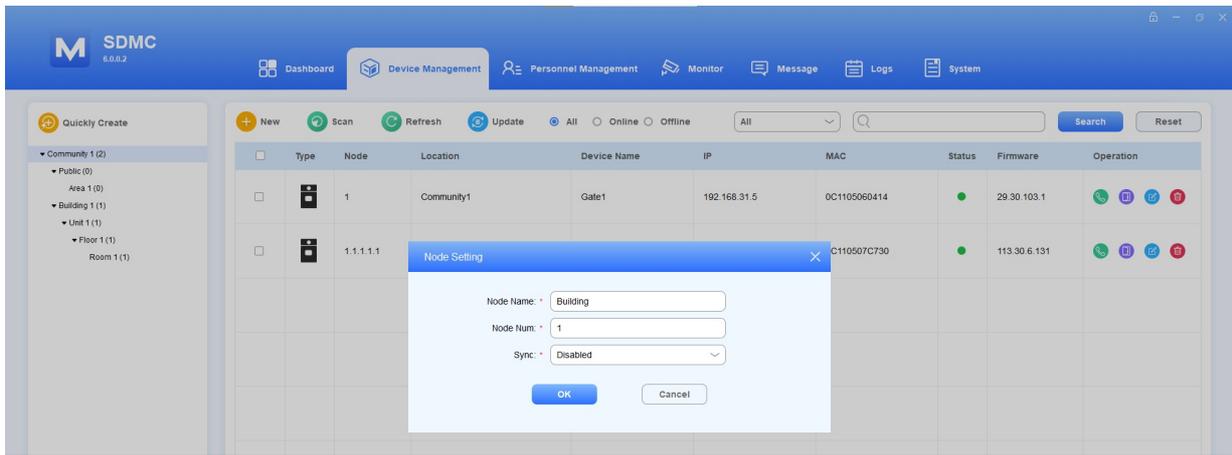
2. Change the node name and number if needed.
3. Select “Enable” in the Sync field if you want to synchronize the name changes to all the parallel node at the same node level, adopting the same name. For example, if you change the building 1 to be building A then all the building nodes will change their name to “ **Building A**” after synchronization.

4. Click

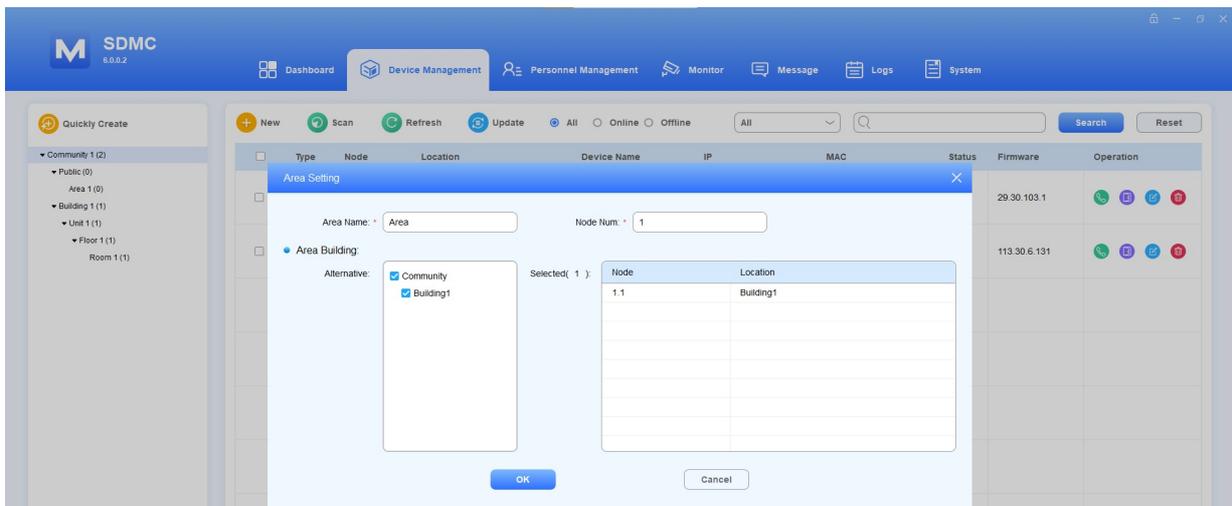


of the node you want to delete.

- **Building Node**



- **Public Node**



Note:

- You can change the node name if need.
- Room and public nodes are optional

6.3. Add Device

After the nodes are created, you can start adding the device(s) to the specific level of nodes in the **Device Management** module. You are required to fill in all of the device network information etc. While you can also configure and synchronize the device settings to the device(s) if needed.

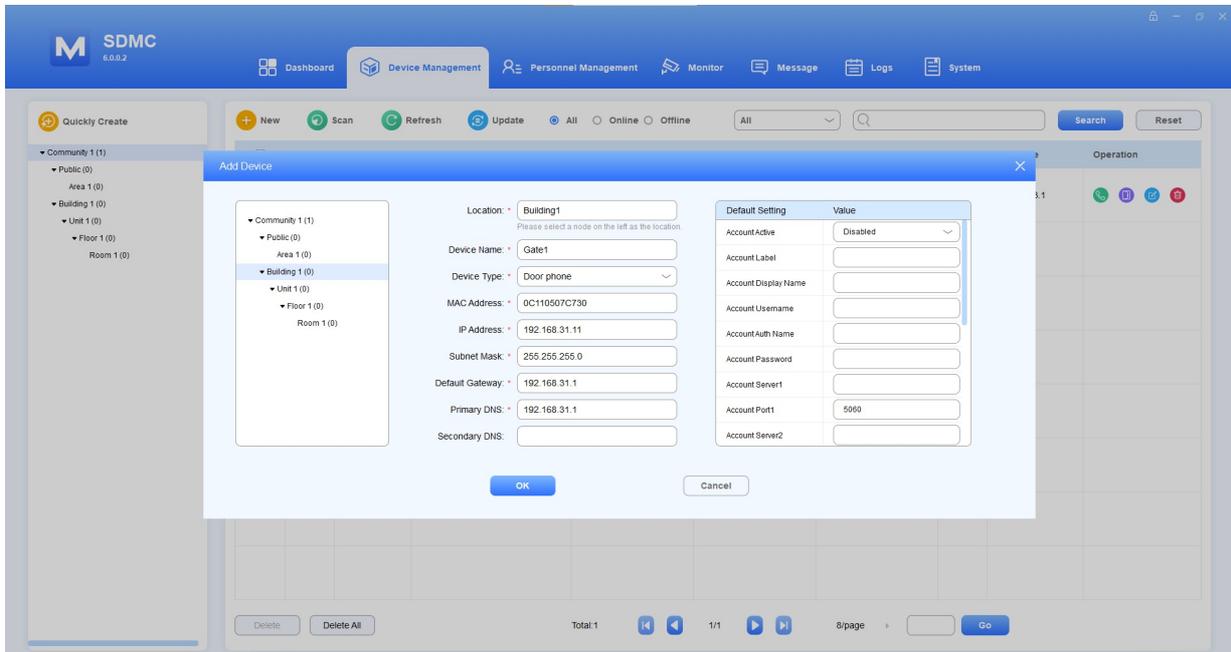
Device can be added manually or added via scanning.

6.3.1. Add Device Manually

1. In the Device Management Module, click



2. Select the specific node to which you want add the device.
3. Fill in the device name, type and network parameters
4. Configure and synchronize the device setting to the device if needed.



• **Parameter Description:**

NO.	Parameter	Description
1	Location	Click and select the node, then the location field will be automatically filled in.
3	Device Name	Fill the the device name, for example the device location name for the identification purpose. The maximum field length is 63 digits. If you leave the device name blank, then the system will prompt “ Please input name”.
4	Device Type	Select device type: Indoor monitor, Door Phone, Video Phone, and Access control. The default device type is “ Door Phone”.
5	MAC address	Fill in the device MAC Address.
6	IP Address	Fill in the device IP address.
7	Subnet Mask	Fill in the device Subnet Mask.

8	Default Gateway	Fill in the device default gateway.
9	Primary DNS	Fill in the primary DNS.
10	Secondary DNS	Fill in the secondary DNS.

Note:

- Device network setting can be obtained on the device.
- **SDMC Device Configuration**

NO.	Settings	Description
1	Account Active	Enable or disable the device SIP account.
2	Account Label	Fill in the device SIP account display label.
3	Account Display Name	Fill in the device SIP account display label.
4	Account Username	Fill in the device SIP account User name, which can be the same with account SIP account authentication name.
5	Account Auth Name	Fill in the device SIP account authentication name.
6	Account Password	Fill in the device SIP account authentication passwords
7	Account Server1/2	Fill SIP server IP address.
8	Account Port1/2	Fill the SIP server port for the data transmission. The default SIP server port is 5060.

9	RTSP Enable	Enable the RTSP if you want to obtain the video footage from the device.
10	Prevent SIP Hacking	Enable it if you want to deny the call from other devices which does not share the same SIP server with called-party device.
11	DTMF Option	Select the number of DTMF digit for the door access control (Ranging from 1- 4 digits) For example, you can select 1 digit DTMF code or 2-digit DTMF code etc., according to your need.
12	DTMF Code 1/2/3	Set the three sets of DTMF codes for relay A/B/C. and the number of the codes depends on your DTMF option.
13	Relay Enable	Enable the open relay via HTTP function.
14	Relay Username	Create authentication name for the open relay via HTTP. Relay username must be configured before you can unlock the door via HTTP on SDMC.
15	Relay Password	Create password for the open via HTTP authentication. Relay password must be set before you can unlock relay via HTTP on SDMC.

6.3.2.Add Device via Scanning

SDMC allows you to scan the devices in the same network before adding them to the specific node. Device network information will be automatically filled in.

1. In the **Device Management** module, click



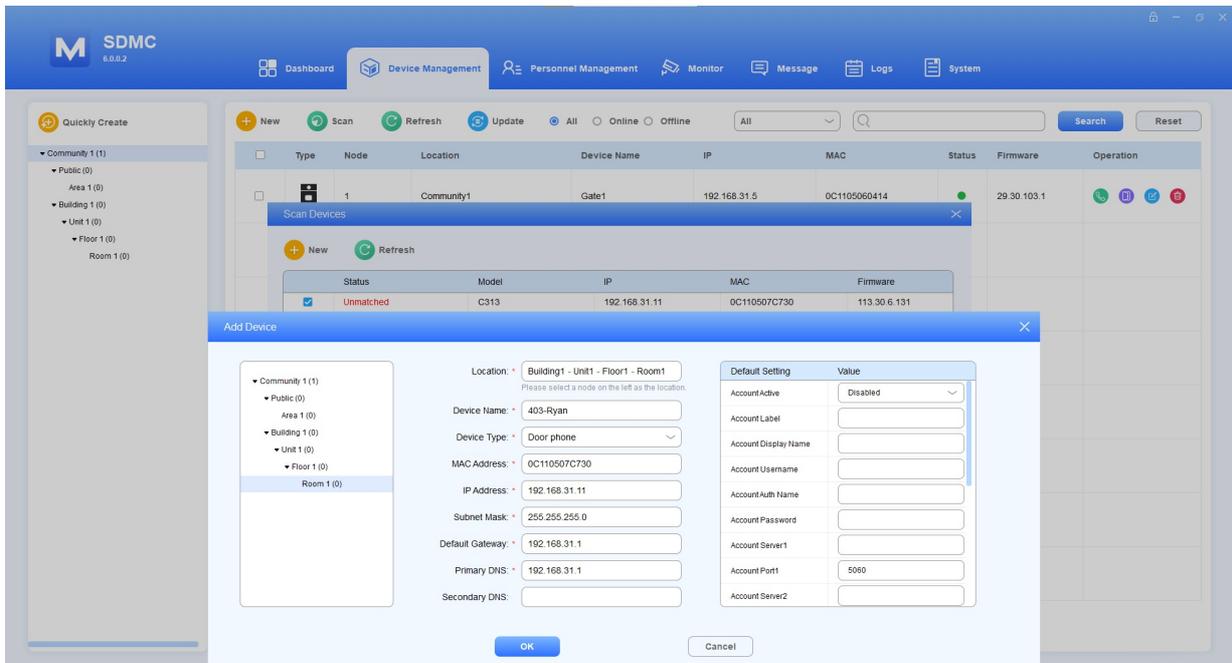
2. Tick the checkbox



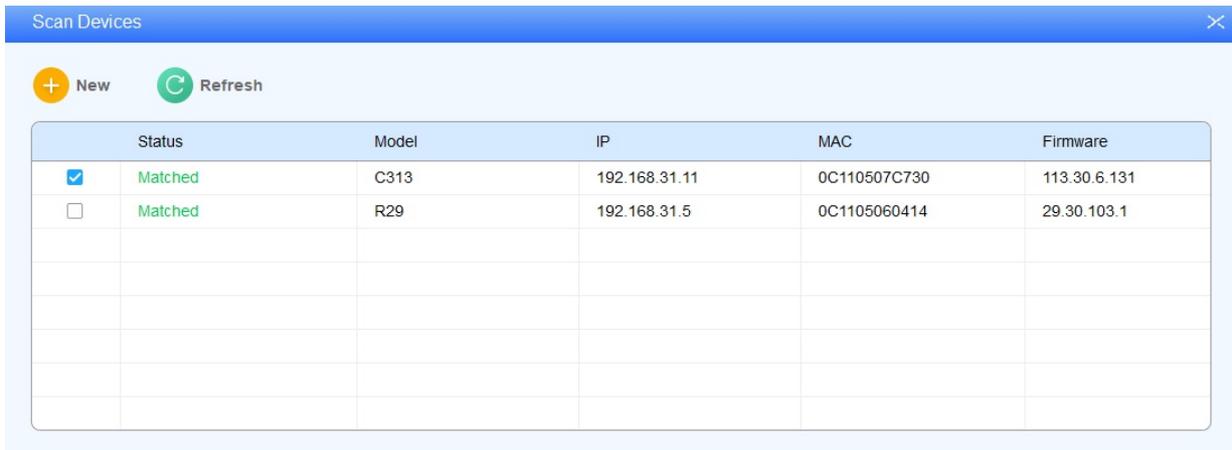
of the specific device you want to add, then click



3. Click to select the specific node to which you want to add the device, and complete the setting in the same way as you do it manually.



After the device is added successfully, it will show "Matched".



6.3.3. Check/Edit/Delete Device

1. search and check the device by device online status, device type, keyword.

2. Click

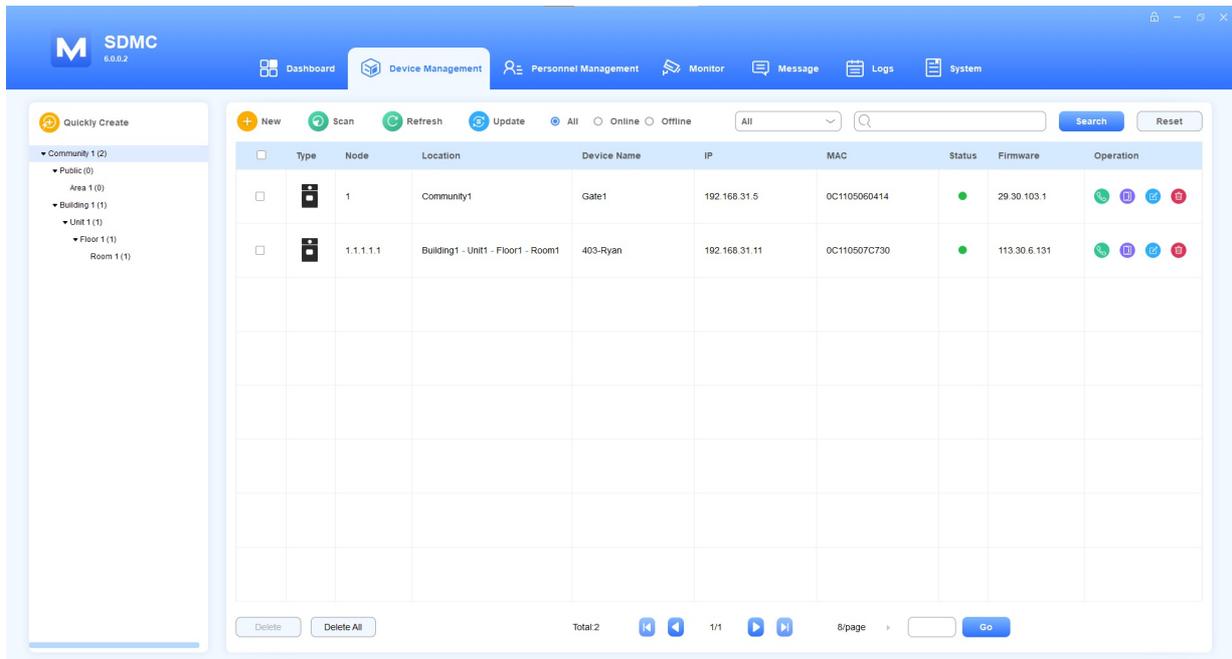


of the specific device you want to delete

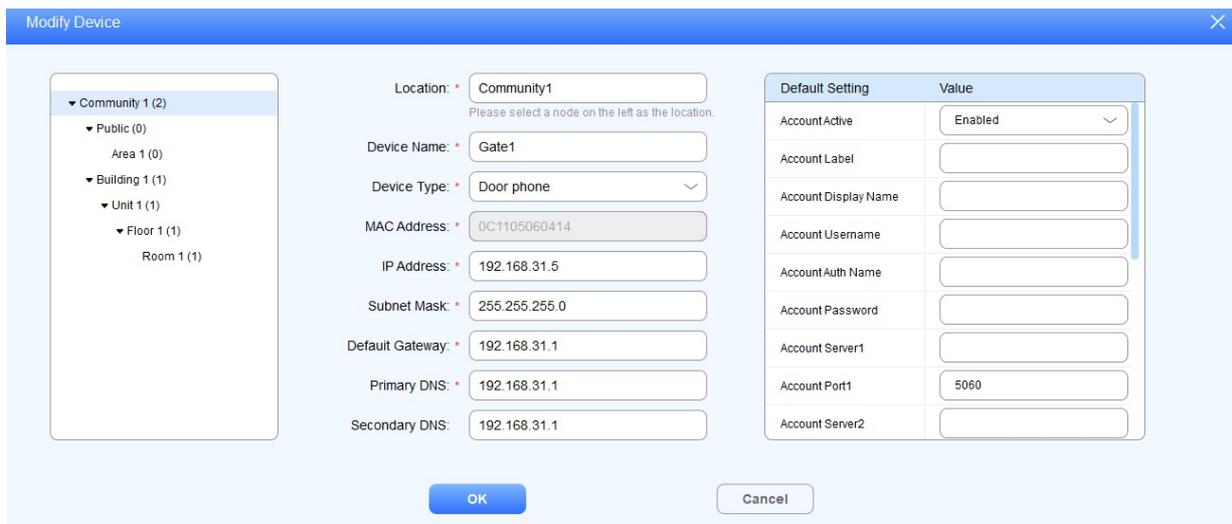
3. Click



of the specific device you want to edit.



4. Edit the device in terms of moving the device to the different node and modifying device network, device type, device name, device node name and configurations etc.



• Field Name Description

NO.	Field Name	Description
1	Type	Indicates the device type.
2	Node	Indicates the level of node at which the device is deployed.
3	Location	Indicates the device locations corresponding to the nodes.
4	Device Name	Indicates the device name.
5	IP	Displays device IP address.
6	MAC	Displays device MAC address.
7	Status	Displays device online status.
8	Firmware	Display the current device firmware version

9	Operations	<p>Allows you to the perform four operations</p>  <p>:</p>
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6.3.4. Make Call to Device

As an administrator, you can make call to the specific device if needed.

1. Click

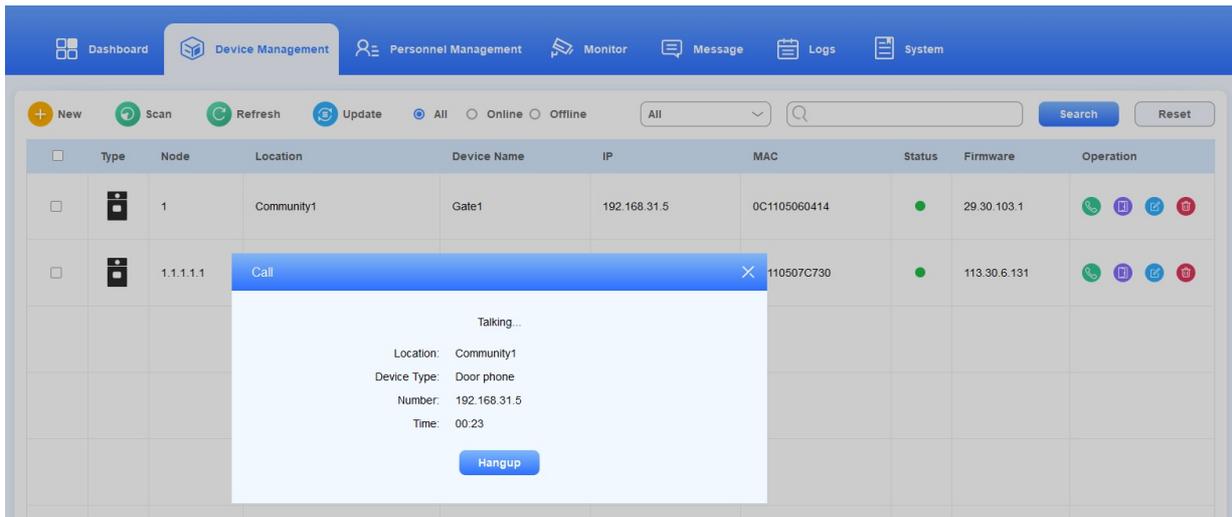


of the specific device.

2. Click



to hang up the call.

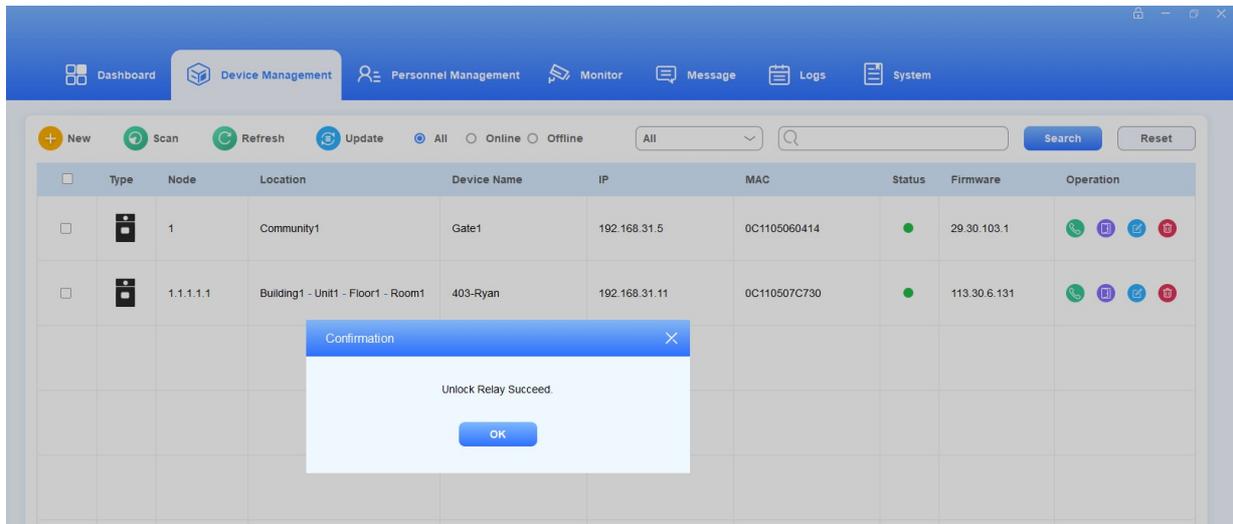


6.3.5. Unlock Device Relay via HTTP

1. Click



of the specific device.



7. Personnel Management

Personnel Management module includes three sub-modules, namely Resident manager, Property Worker Manager, and verification mode manager. With these sub-modules, you will be able to achieve a complete management of residents, property staff, various type of authentication, and access control.

7.1. Manage Resident

You can add residents to their corresponding locations by rooms and building etc while managing their personal information and grant them various type of access method for the access control.

7.1.1. Add Resident

You can add resident to the rooms and building on the node basis.

1. Click **Personnel Management** module, and select **ResidentManager**, then click



2. Select specific room node at which you want to add the resident.
3. Enter the resident's personal information.
4. Set access authentication methods for the resident:
5. Create the private PIN code.
6. Click



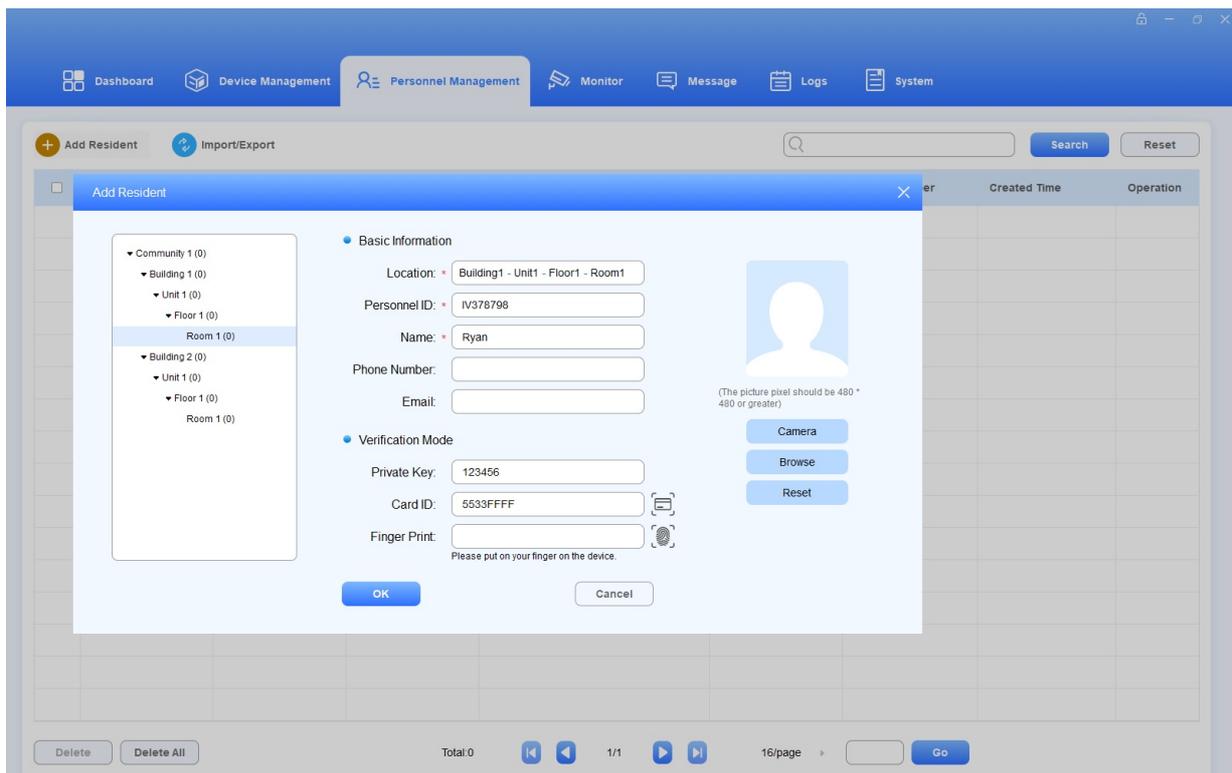
to obtain the ID card number from the card reader connected to the SDMC, or enter the ID card number directly.

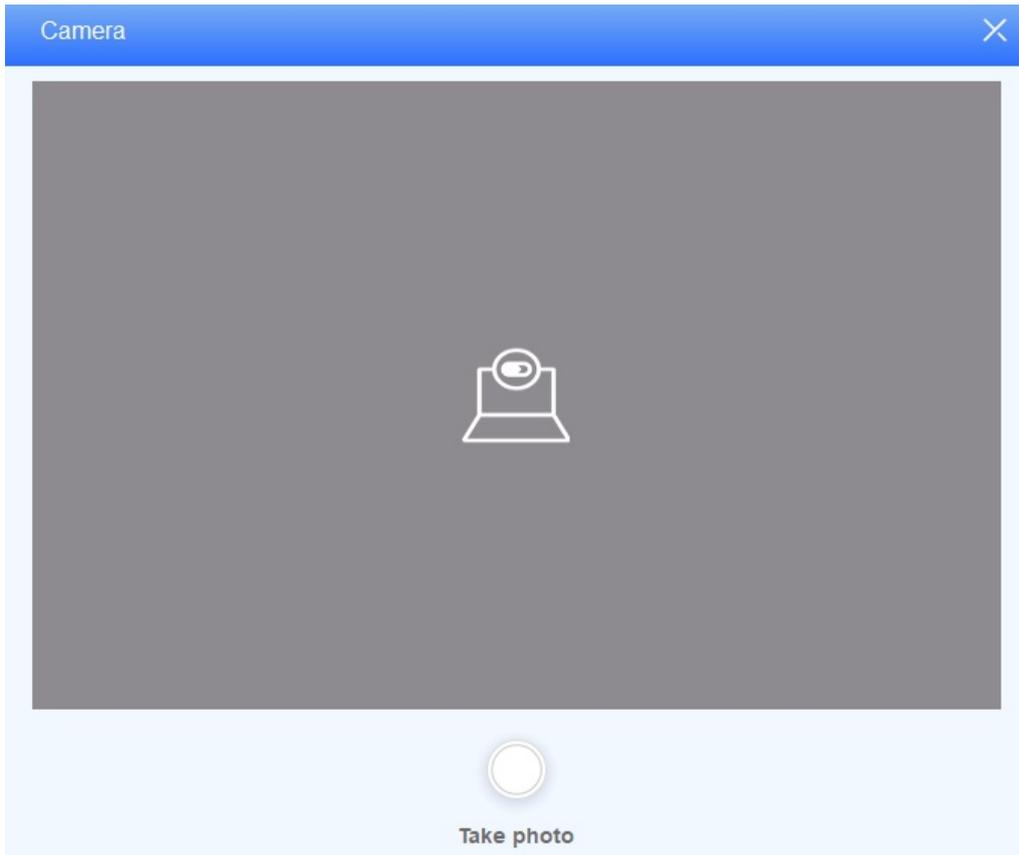
7. Click



to obtain the figure print from the finger print reader connected to the SDMC.

8. Upload Resident Face ID for access authentication.
9. Click **Browse** to upload the resident's picture, and reset the picture for re-upload if needed.
10. Click **Camera** to take a picture of the resident before uploading.





- **Field Name Description:**

N O .	Fi el d Na m e	Description
1	Lo cat ion	Location can only be the room node (the lowest node)
2	Pe rso nn el ID	Personnel ID can be automatically generated, or you can change the personnel ID when adding the resident.
3	Na me	You can only enter 63 characters maximum in length.
6	Ph on e	You can only enter 63 characters maximum in length.
5	E ma il	You can only enter 63 characters maximum in length.

6	Private Key	Private PIN code should be 2-8 digits
7	Card ID	You can only enter number or alphabet with 127 digits in length. Each resident can be assigned with five card numbers maximum. And card numbers should be separated by “;”
8	Finger Print	Scan your finger on the finger print reader.
9	Face ID	You can upload the face ID directly, or you can take a picture of the resident with your PC camera (the picture should be 480*480 or greater). Face in the picture should be clear and in front-view, accounting for 1/4 of the total space of the picture.

Note:

After the resident information and authentication methods are set up, you are required to click



in the Device Management Module to synchronize the data to the device.

7.1.2.Import/Export Resident Data

You can import the .zip file to SDMC to quickly set up resident’s information and access authentication methods and export the zip file as needed for backup for later use etc.

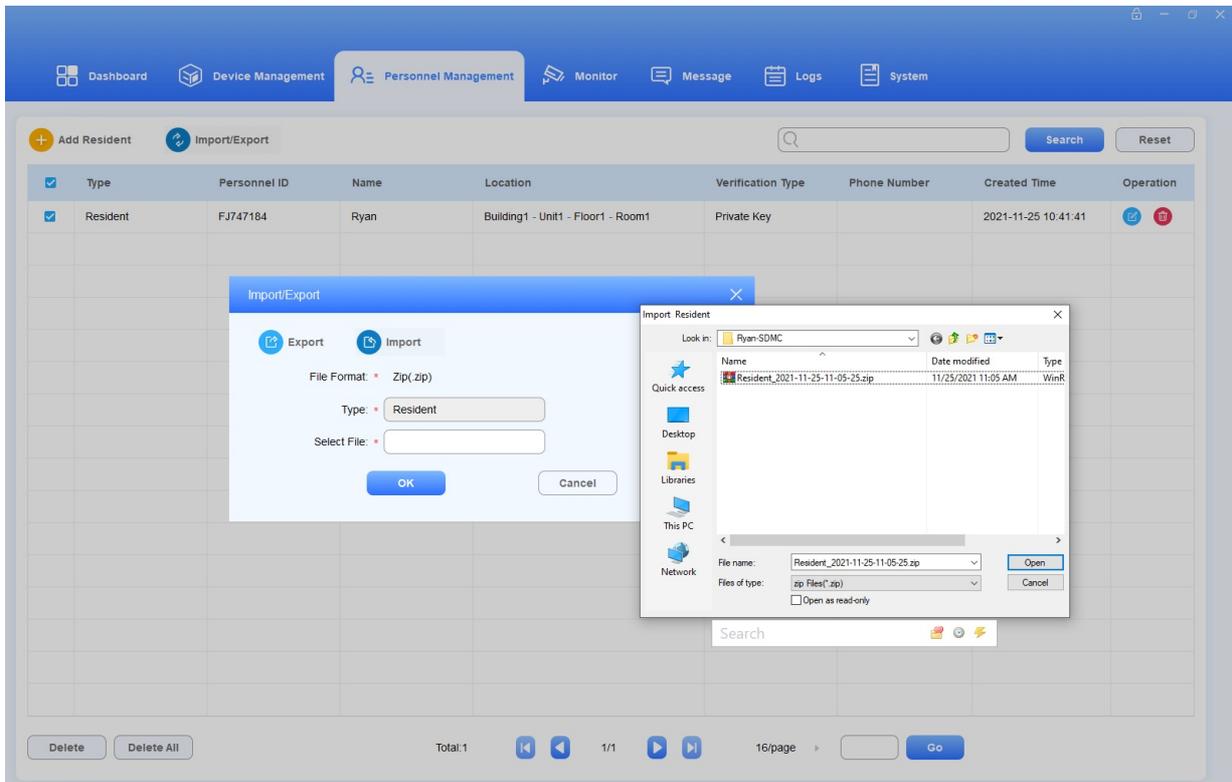
1. Click



2. Click **Import**, and select the .zip file in your local PC, then upload the file to your SDMC.
3. Tick the checkbox of the specific resident(s) or tick



of all the resident, then click **Export** and select where you want to store the .zip file in your PC, then click **Save**.



- **.Zip file sample**

..	
Face	0
FingerPrint	0
Resident.xlsx	9,147

	A	B	C	D	E	F	G	H	I	J	K	L	M	N
1	Index	Location	PersonnelID	PersonnelID	Name	PhoneNum	Email	PrivateKey	CardID	FingerPrint	FaceID			
2	1	Communit	Resident	FJ747184	Ryan			123456						
3														
4														
5														

Note:

You are allowed to upload .xlsx excel file to the SDMC directly if you do not need to import face and finger print data.

7.1.3. Check/Edit/Delete Resident

You can search, check, edit and delete the residents that have been added.

1. Search the resident by **Personnel ID, Name, Location, Phone Number** in the Fuzzy search field
2. Tick the checkbox of the specific resident(s) or tick the



if you want to delete all the residents

<input type="checkbox"/>	Type	Personnel ID	Name	Location	Verification Type	Phone Number	Created Time	Operation
<input type="checkbox"/>	Resident	FJ747184	Ryan	Building1 - Unit1 - Floor1 - Room1	Private Key		2021-11-25 10:41:41	
<input type="checkbox"/>	Resident	IE699188	Jim	Building2 - Unit1 - Floor1 - Room1			2021-11-25 11:28:14	

3. Tick the checkbox of specific resident you want to edit.

Edit Resident

Basic Information

Location: * Building1 - Unit1 - Floor1 - Room1

Personnel ID: * FJ747184

Name: * Ryan

Phone Number:

Email:

Verification Mode

Private Key: 123456

Card ID:

Finger Print:

Please put on your finger on the device.

(The picture pixel should be 480 * 480 or greater)

7.2. Manage Property Staff

7.2.1. Add Property Staff

You can add property staff(s) and grant them the permission to unlock the doors or gates in the specific location for the property management.

1. Click **Personal Management Module**, and select **Property Worker Manager**.
2. Click



3. Enter the staff's personal information and change the automatically generated personnel ID if needed.
4. Grant the staff the permission to access the specific door by selecting the specific access control device at the specific location.
5. Set the authentication methods for the staff in the same way as you do for the residents.

Add Property Worker

• **Basic Information**

Personnel ID: * MV070761 Name: * Jim

Email: Phone Number: 

• **Device**

Alternative: Area 1 (0) Select(1):

Building 1 (1)

Node	Device Name	IP	MAC
Building1	Gate1	192.168.31.5	0C1105060414

Unit 1 (0) 

Floor 1 (0)

Gate1

• **Verification Mode**

Private Key: 1234567 Card ID: 

Finger Print: 

Please put on your finger on the device.

Note:

You can refer to chapter 7.2.2 for how to Set the authentication methods for the property staff

7.2.2.Import/Export Property Staff

You can import the .zip file to SDMC to quickly set up property staff information and access authentication methods, and export the zip file as needed for backup for later use etc.

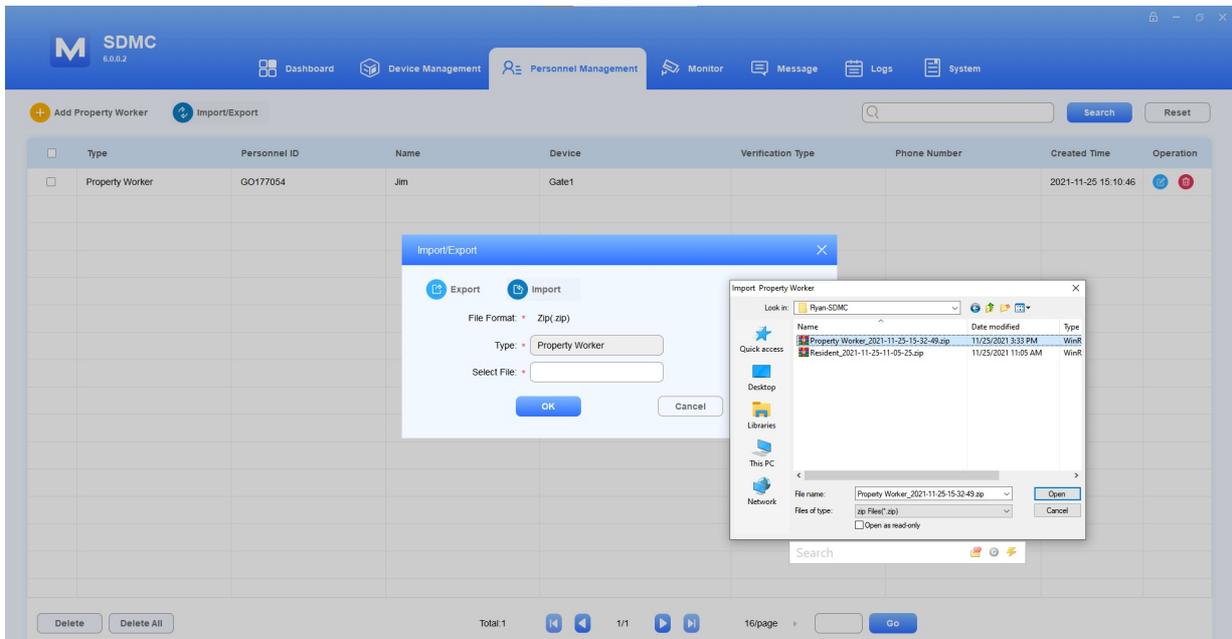
1. Click



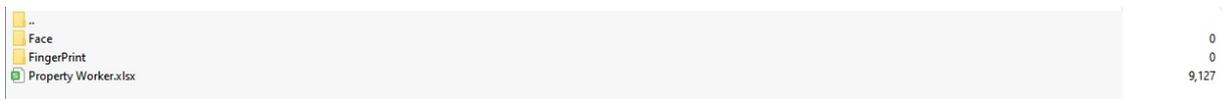
2. Click **Import**, and select the .zip file in your local PC, then upload the file to your SDMC.
3. Tick the checkbox of the specific property staff(s) or tick



of all the staffs, then click **Export** and select where you want to store the .zip file in your PC, then click **Save**.



- **.Zip file sample**



	A	B	C	D	E	F	G	H	I	J	K	L	M
1	Index	Personnel	Personnel	Name	PhoneNum	Email	PrivateKey	CardID	FingerPrint	FaceID	DeviceMAC		
2	1	Property	WGO177054	Jim							0C1105060414		
3													
4													

Note:

You are allowed to upload .xlsx excel file to the SDMC directly if you do not need to import face and finger print data.

7.2.3. Check/Edit/Delete Property Staff

You can search, check, edit and delete the property staff that have been added if needed.

1. Search the property staff by **Personnel ID, Name, Location, Phone Number** in the Fuzzy search field if needed.
2. Tick the checkbox of the specific property staff(s) or tick



the if you want to delete all the property staffs.

The screenshot shows the SDMC 6.0.0.2 Personnel Management interface. At the top, there are navigation tabs for Dashboard, Device Management, Personnel Management (active), Monitor, Message, Logs, and System. Below the navigation is a search bar with 'Search' and 'Reset' buttons. The main content area displays a table with the following data:

<input checked="" type="checkbox"/>	Type	Personnel ID	Name	Device	Verification Type	Phone Number	Created Time	Operation
<input checked="" type="checkbox"/>	Property Worker	GO177054	Jim	Gate1			2021-11-25 15:10:46	

3. Tick the checkbox of the specific property staff you want to edit.

The 'Edit Property Worker' form is displayed with the following sections:

- Basic Information:**
 - Personnel ID: *
 - Name: *
 - Email:
 - Phone Number:
- Device:**
 - Alternative:
 - Community 1 (1)
 - Public (0)
 - Area 1 (0)
 - Building 1 (1)
 - Unit 1 (0)
 - Floor 1 (0)
 - Select(1):

Node	Device Name	IP	MAC
Building1	Gate1	192.168.31.5	0C1105060414
- Verification Mode:**
 - Private Key:
 - Finger Print:

Please put on your finger on the device.
 - Card ID:

On the right side, there is a placeholder for a profile picture with the text "(Photo with 480*480 pixels or above is recommended)". Below the photo are three buttons: Camera, Browse, and Reset. At the bottom of the form are OK and Cancel buttons.

Note:
Keyword used for searching property staff are case-sensitive

7.3. Access Authentication Management

You can create various types of authentication methods to be used by both residents and property staffs. And you can designate the specific location(s) where you want them to gain access to.

7.4. Face ID

7.4.1. Create Face ID

1. Navigate to **Personal Management > Verification Mode Manager > Face ID**

2. Click



3. **Select Personnel Type.**

• **Select “Resident” type**

1.



Enter the resident’s name or you can click to select the resident from the existing residents name list, then fill in other information.

2. Select the room node for the resident.(The resident will be able to access the building in which the room is located.)

3. Upload the resident’s picture to SDMC.

• **Select “Property Worker ” type**

1.



Enter the property staff’s name or you can click to select the staff from the existing property staff name list, then fill in other information.

2. Select the specific nodes (locations) where you allow the property staff to gain access to.

3. Upload the property staff ’s picture to SDMC

7.4.2.Import/Export Finger Print

You can import face IDs and to SDMC for residents and property staffs for a quicker and larger scale scale face ID enrollment, and export the data out as backup for later user if needed.

1. Navigate to **Personal Management > Verification Mode Manager > Face ID**
2. Click



- 3.Click



, and select the .zip file, then import the file to the SDMC

- 4.Click



to export the .zip face data out of the SDMC to your local PC.

7.4.3.Check/Edit/Delete Face Data

1. Navigate to **Personal Management > Verification Mode Manager > Face ID**
2. Search the face ID by personnel ID, Name in the fuzzy search field. Reset the search keyword if needed.
3. Tick the

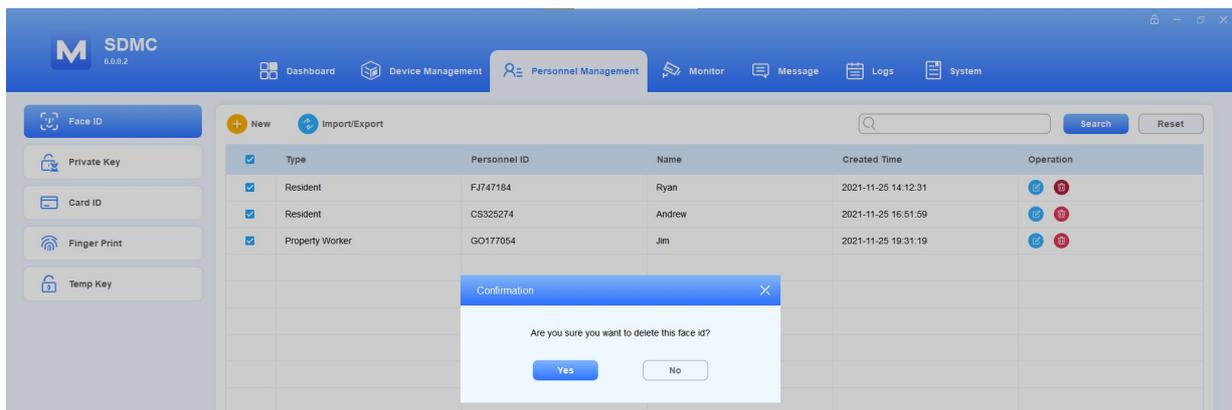


checkbox of specific face ID to delete the specific ID or you can tick the to delete all of them.

4. Tick



of the specific resident and property staff for the deletion.



7.5.Private PIN Code

7.5.1.Create Private PIN Code

Private PIN code is used by the residents for door unlock.

1. Navigate to **Personal Management > Verification Mode Manager > Private Key.**
2. Click



3. Select Personnel Type:

- Select “Resident” type

1. Enter the resident’s name or you can click

Select

to select the resident from the existing residents name list, then fill in other information.

2. Select the room node for the resident.(The resident will be able to access the building in which the room is located.)
3. Create Private PIN code for the resident.

- Select “Property Worker ” type

1. Enter the property staff’s name or you can click

Select

to select the staff from the existing property staff name list, then fill in other information.

2. Select the specific nodes (locations) where you allow the property staff to gain access to.
3. Create private PIN Code for the residents.

Add Private Key
✕

- Basic Information

Personnel Type: *

Name: * Select

Phone Number:

Personnel ID: *

Email:
- Device

Alternative:

- ▾ Building 1 (1)
 - ▾ Unit 1 (0)
 - Floor 1 (0)
 - Gate 1
 - ▾ Building 2 (1)

Select(1):

Node	Device Name	IP	MAC
Building1	Gate1	192.168.31.5	0C1105060414
- Verification Mode

Private Key: *

OK
Cancel

7.5.2.Import/Export Private PIN Code

You can import private PIN code to SDMC for residents for a quicker and larger number of PIN code setup, and export the data out as backup for later user if needed.

1. **Navigate to Personal Management > Verification Mode Manager > Private Key.**
2. Click



...

Import/Export
✕

✕
Export

+
Import

File Format: *

Type: *

Select File: *

OK
Cancel

3. Click



, and select the .zip file, then import the file to the SDMC

4. Click



to export the .zip private PIN code data out of the SDMC to your local PC.

7.5.3. Search/Edit Delete Private PIN Code

1. Navigate to **Personal Management > Verification Mode Manager > Private PIN Code.**
2. Search the Private PIN code by **Personnel ID, Name** in the fuzzy search field. Reset the search keyword if needed.
3. Tick the checkbox of specific private code for the deletion, or you can tick

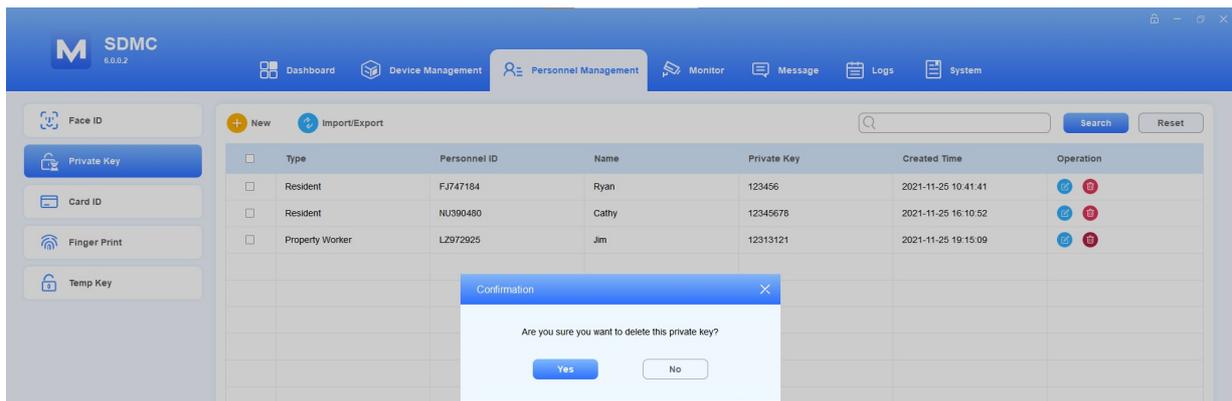


the to delete all of them.

4. Tick



of the specific resident and property staff for the PIN code deletion.



7.6. Card ID

7.6.1. Create Card ID

You can create access card number for both residents and property manager.

1. Navigate to **Personal Management > Verification Mode Manager > Card ID.**
2. Click



3. Select Personnel Type:

- Select “Resident” type

1. Enter the resident’s name or you can click

Select

to select the resident from the existing residents name list, then fill in other information.

2. Select the room node for the resident.(The resident will be able to access the building in which the room is located.)
3. Click



to obtain the card number for the card reader, or you fill in the card number manually.

- Select “Property Worker ” type

1. Enter the staff’s name or you can click

Select

to select the resident from the existing property stuff’s name list, then fill in other information.

2. Select the specific nodes (locations) where you allow the property staff to gain access to.
3. Click



to obtain the card number for the card reader, or you fill in the card number manually.

Add Card
✕

- ▼ Community 1 (6)
 - ▼ Building 1 (4)
 - ▼ Unit 1 (4)
 - ▼ Floor 1 (4)
 - Room101 1 (4)
- ▼ Building 2 (2)
 - ▼ Unit 1 (2)
 - ▼ Floor 1 (2)
 - Room 1 (2)
 - Room 2 (0)

Basic Information

Personnel Type: *

Personnel ID: *

Name: * Select

Phone Number:

Email:

Location: *

Verification Mode

Card ID: *

OK
Cancel

7.6.2.Import/Export Card ID

You can import access card number for residents and property staffs in batch, and export the data out to your local PC as backup for later user if needed.

1. Navigate to **Personal Management > Verification Mode Manager > Card ID.**
2. Click .



Import/Export
✕

Export

Import

File Format: *

Type: *

Select File: *

OK
Cancel

3. Click



, and select the .xlsx file, then import the file to the SDMC.

4. Click



to export the .xlsx card data out of the SDMC to your local PC.

7.6.3. Search/Edit Delete Card ID

1. Navigate to **Personal Management > Verification Mode Manager > Face Card ID**
2. Search the face ID by **Personnel ID, Name** in the fuzzy search field. Reset the search keyword if needed.
3. Tick the checkbox of specific card ID for the deletion, or you can tick

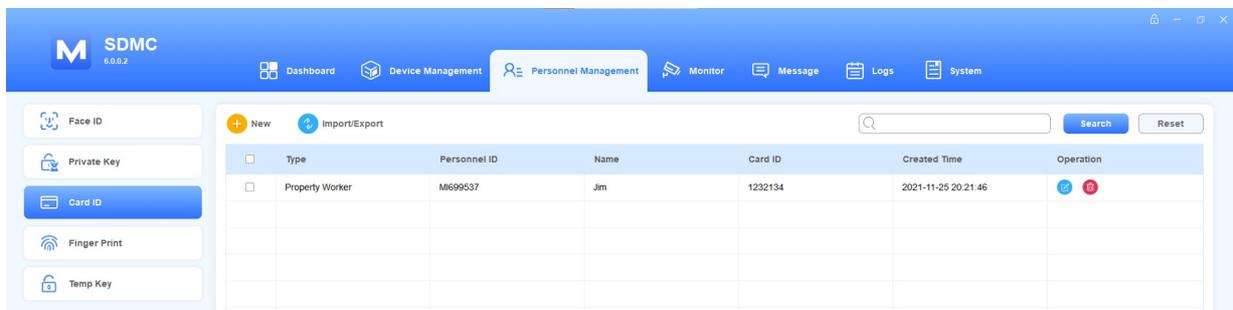


the to delete all of them.

4. Tick



of the specific property staff for the card ID deletion.



7.7. Finger Print

7.7.1. Enroll Finger Print

1. Navigate to **Personal Management > Verification Mode Manager > Finger Print**
2. Click



3. Select Personnel Type:

- Select "Resident" type

1. Enter the resident's name or you can select the resident from the existing residents name list, then fill in other information.
2. Select the room node for the resident.(The resident will be able to access the building in which the room is located.)
3. Click



to enter the obtained the card number from the card reader, or you can fill in the card number.

Add Finger Print
✕

- ▼ Community 1 (6)
 - ▼ Building 1 (4)
 - ▼ Unit 1 (4)
 - ▼ Floor 1 (4)
 - Room101 1 (4)
- ▼ Building 2 (2)
 - ▼ Unit 1 (2)
 - ▼ Floor 1 (2)
 - Room 1 (2)
 - Room 2 (0)

- Basic Information
- Personnel Type: *
- Personnel ID: *
- Name: * Select
- Phone Number:
- Email:
- Location: *
- Verification Mode
- Finger Print: *

Please put on your finger on the device.

OK

Cancel

- Select "Property Worker " type

1. Enter the property staff's name or you can click

Select

to select the staff from the existing property staff name list, then fill in other information.

2. Select the specific nodes (locations) where you allow the property staff to gain access to.

3. Click



to enroll finger data for the property staff.

Add Finger Print
✕

Basic Information

Personnel Type: * Personnel ID: *

Name: * Email:

Phone Number:

Device

Alternative:

- Area 1 (0)
- Building 1 (1)
 - Unit 1 (0)
 - Floor 1 (0)
 - Gate 1

Select(1):

Node	Device Name	IP	MAC
Building1	Gate1	192.168.31.5	0C1105060414

Verification Mode

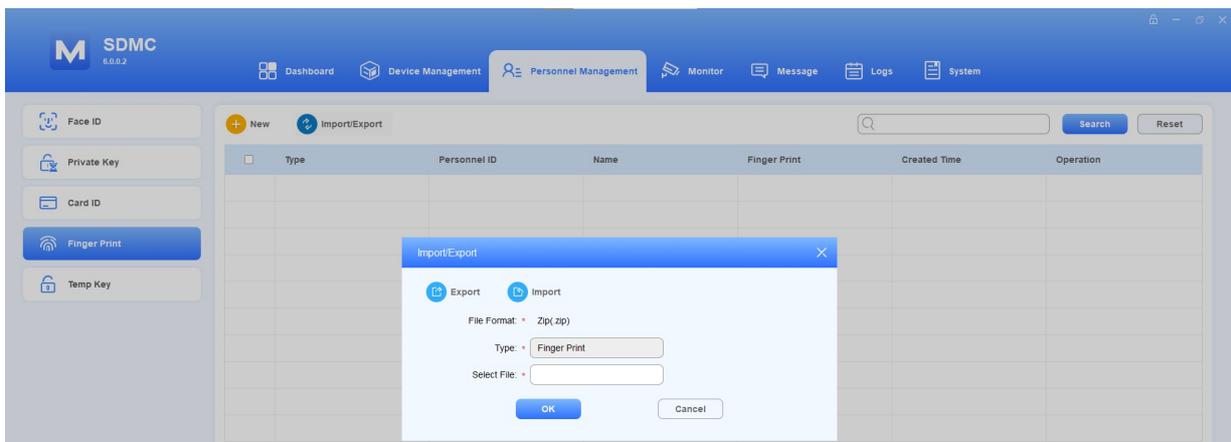
Finger Print: *

Please put on your finger on the device.

7.7.2.Import/Export Finger Print

You can import finger print data to SDMC for residents and property staffs for a quicker and larger scale scale finger print enrollment, and export the data out as backup for later user if needed.

1. Navigate to **Personal Management > Verification Mode Manager > Finger Print**
2. Click .



3.Click



, and select the .zip file, then import the file to the SDMC

4.Click



to export the .zip finger print data out of the SDMC to your local PC.

7.7.3.Check/Edit/Delete Finger Print Data

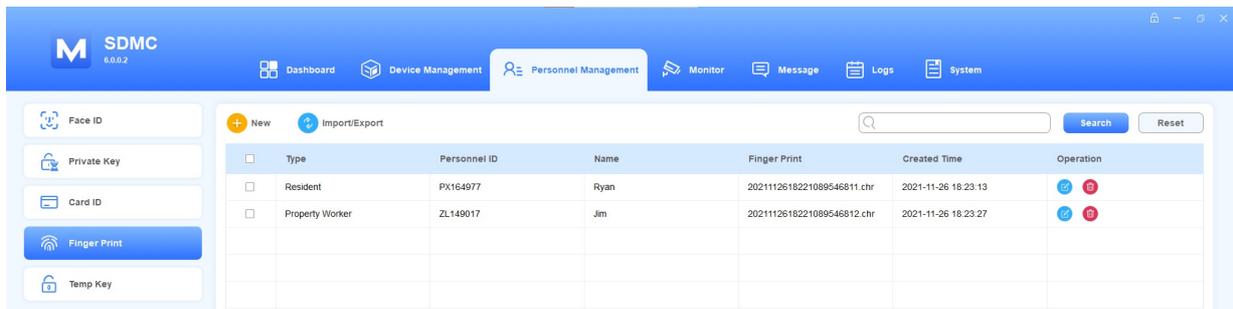
1. Navigate to **Personal Management > Verification Mode Manager > Finger Print.**
2. Search the finger print data in the fuzzy search field by **Personnel ID, Name and Finger Print code .**
3. Click



of the specific finger print for deletion or tick



to delete all the finger print if needed.



The screenshot shows the SDMC 6.0.0.2 interface. The top navigation bar includes Dashboard, Device Management, Personnel Management (selected), Monitor, Message, Logs, and System. On the left, there are buttons for Face ID, Private Key, Card ID, Finger Print (highlighted), and Temp Key. The main area displays a table with columns: Type, Personnel ID, Name, Finger Print, Created Time, and Operation. Two rows are visible: one for a Resident (Personnel ID: PX164977, Name: Ryan) and one for a Property Worker (Personnel ID: ZL149017, Name: Jim). Both rows have checkboxes in the Operation column.

<input type="checkbox"/>	Type	Personnel ID	Name	Finger Print	Created Time	Operation
<input type="checkbox"/>	Resident	PX164977	Ryan	2021112618221089546811.chr	2021-11-26 18:23:13	 
<input type="checkbox"/>	Property Worker	ZL149017	Jim	2021112618221089546812.chr	2021-11-26 18:23:27	 

4.Click



of the specific finger, and edit the finger print.

- **Edit Finger print for Resident**

1. Edit the resident finger print information.
2. Change the room node to which the finger print access method is to be applied by the resident.

Edit Finger Print
✕

- ▼ Community 1 (6)
 - ▼ Building 1 (4)
 - ▼ Unit 1 (4)
 - ▼ Floor 1 (4)
 - Room101 1 (4)
 - ▼ Building 2 (2)
 - ▼ Unit 1 (2)
 - ▼ Floor 1 (2)
 - Room 1 (2)
 - Room 2 (0)

- Basic Information
 - Personnel Type: *
 - Personnel ID: *
 - Name: *
 - Phone Number:
 - Email:
 - Location: *
- Verification Mode
 - Finger Print: *

Please put on your finger on the device.

OK
Cancel

Finger Print: *

Note:

Do not change the finer print code. eg . If change, it will result in invalid finger print authentication.

- **Edit Finger print for Property Manager**

1. Edit the resident finger print information.
2. Change the node to which the finger print access method is to be applied by the property staff.

Edit Finger Print
✕

- Basic Information

Personnel Type: *

Name: *

Phone Number:

Personnel ID: *

Email:
- Device

Alternative:

- Unit 1 (0)
 - Floor 1 (0)
 - Gate1
 - Building 2 (1)
 - Unit 1 (0)

Select(1):

Node	Device Name	IP	MAC
Building1	Gate1	192.168.31.5	0C1105060414
- Verification Mode

Finger Print: *

Please put on your finger on the device.

OK
Cancel

7.8. Temporary PIN Code

7.8.1. Create Temporary PIN Code

You can generate temporary PIN code with validity time range for the visitors to access the location you selected.

1. Navigate to **Personal Management > Verification Mode Manager > Temp Key**

2. Click



3. Enter the visitor's name, and select the visitor's visiting location that you allow the visitor to gain access to.

4. Enter the visitor's email for receiving temporary PIN code.

5. Click



to generate temporary PIN code for the visitor, or enter the PIN code manually.

6. Set the PIN code validity time range, then press **Okay** for the confirmation

Add Temp Key
✕

- ▼ Community 1
 - ▼ Public
 - Area 1
 - ▼ Building 1
 - ▼ Unit 1
 - ▼ Floor 1
 - Room 1
 - ▼ Building 2
 - ▼ Unit 1
 - ▼ Floor 1
 - Room 1

- Basic Information
 - Visitor Name: *
 - Visit Location: *
 - Email: *
- Verification Mode
 - Temp Key: *
 - Temp key must start with the number '9'.
 - Valid Time: ▼
 - ▼

OK

Cancel

● Field Name Description

NO.	Field Name	Description
1	Visitor Name	Enter the visitor name, which should be 63 digits maximum in length. The visitor's name can be seen in the access log.
2	Visitor Location	Select the location (node) that you allow the visitor to access to. The node you selected can be applicable upwards. For example if you select the node "Building1" then the visitor is also allowed to access the "Community1" node, which is above the Building node.
3	Email	Email should be 255 digits in length maximum.
6	Temp Key	Temporary PIN code should be 2-8 digit numbers starting with the number 9. You can change the PIN code after its being generated.
	Valid Time	Set the validity time range for the temporary PIN code. The default valid time range is "00:00:00-23:59:59" of the day.

7.8.2. Check/ Edit /Delete Temporary PIN Code

After the Temporary PIN code is generated, you can change the visitor's information in terms of their names, visiting location, emails, and temporary PIN code along with its validity time range if needed.

1. Navigate to **Personal Management > Verification Mode Manager > Temp Key**.
2. Search the temporary PIN code in the search field by **Personnel ID, Name** and temporary PIN code .

3. Click



of the specific temporary PIN code for deletion or tick

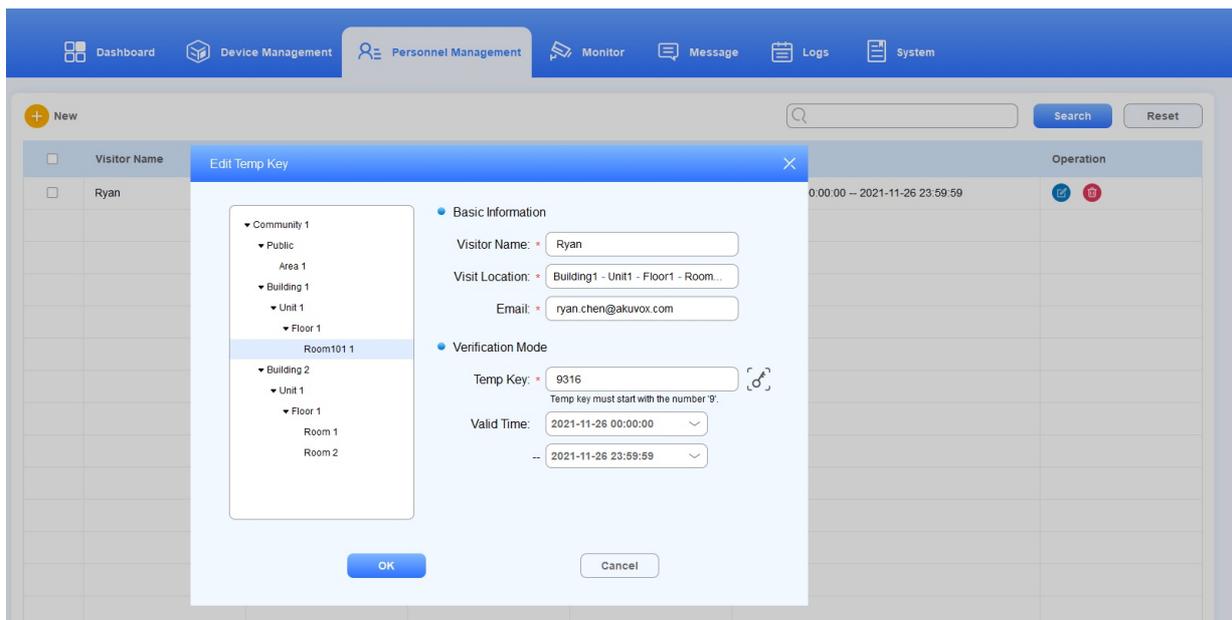


to delete all the temporary PIN code if needed.

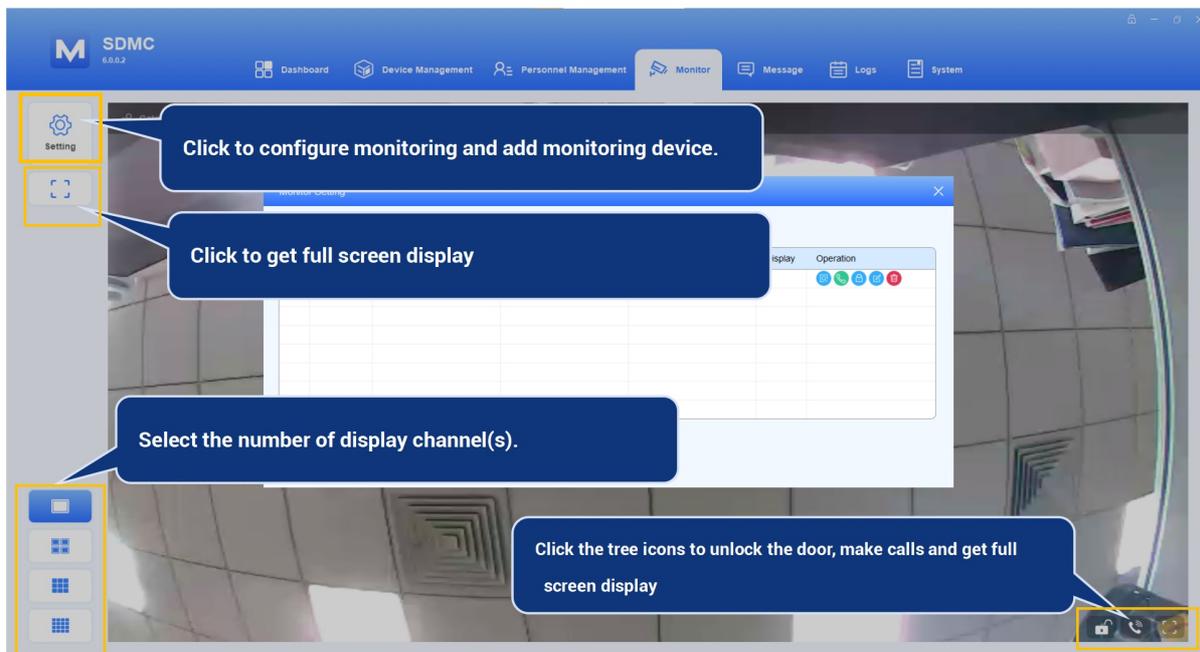
4. Tick the checkbox of the visitor and edit temporary PIN code information if needed.
5. Tick the check box of the visitor(s) or tick



to delete all the Temporary PIN code if needed.



8.Monitor



8.1.Setting

8.1.1.Add Monitoring Device

You can add Akuvox door phones as monitoring devices in the same LAN network via scanning and you can also add third party IP camera for monitoring if needed.

- **Add Akuvox Door Phone via Scanning**

1. Click



and click



2. Tick the checkbox of the door phone you want to add, then click



<input type="checkbox"/>	Type	IP/RTSP Address	Device Name	MAC Address	Display	Operation
<input type="checkbox"/>	IP Camera	rtsp://192.168.31.11/live/ch...	Gate 3	---	Disabled	
<input checked="" type="checkbox"/>	Device	192.168.31.5	Gate1	0C1105060414	Disabled	

Buttons: Delete, Delete All

3. Enter the RTSP username and password for authentication, and select the number of the channel display.

4. Enter the relay username and password for authentication, and enable relay(s) as needed.

RTSP Setting

Device Number: 192.168.31.5 Device Name: * Gate1

MAC Address: * 0C1105060414 Display: 1

RTSP User: RTSP Password:

Relay Setting

Username: admin Password:

RelayA: RelayB:

RelayC: RelayD:

Buttons: OK, Cancel

• **Field Name Description:**

N O.	Field Name	Descriptions
1	Device number	Shows the monitoring device IP address.
2	Device Name	Shows the monitoring device name by location.
3	MAC Address	Shows the monitoring device MAC address.
4	Display	Select the number of channel if you want to view the monitoring video (from 1 -16 channels).
5	RTSP User	Enter the door phone RTSP username for authentication.
6	RTSP Password	Enter the door phone RTSP password for authentication.
7	Username	Enter the door phone relay username for authentication.

8	Password	Enter the door phone password for authentication.
9	Relay A/B/C/D	Enable the relay(s) that can be triggered while you are monitoring.

Note:

- The number of channel selected should be matched with channel display icon you selected. For example, if you select “5” for the channel display, and you select



, then the video will not displayed, you instead, should select the channel icon greater than 5.

- **Add Third Party IP camera**

1. Click



, then click



2. Fill in the RTSP URL of the IP camera.
3. Fill the IP address of the access-controlling door phone.
4. Enter device name of the IP camera, and select the number of display channel.
5. Enter the relay username and password for the authentication.
6. Enable the relay(s) as needed.

Add IP Camera
✕

- RTSP Setting

RTSP Address: *

Device Number: Device Name: *

Display: ▾

- Relay Setting

Username: Password:

RelayA:

RelayB:

RelayC:

RelayD:

- **Field Name Description:**

NO	Field Name	Descriptions
1	RTSP Address	Enter the RTSP address in the URL format provided by third party IP camera.
2	Device Name	Enter the IP address of the door phone that trigger the relay for the door unlock.
3	MAC Address	Enter the IP camera name, for example by its location.
4	Device Number	Enter the IP address of the door phone that is located closer to the the IP camera.

8.1.2.Edit/Delete Monitoring Device

You can edit and delete the monitoring device if needed.

1. Click



of specific monitoring device you want to delete, or tick

Type

to delete all the monitoring device.

Monitor Setting
✕

Scan
 Add IP Camera

<input type="checkbox"/>	Type	IP/RTSP Address	Device Name	MAC Address	Display	Operation
<input type="checkbox"/>	IP Camera	rtsp://192.168.31.11/live/ch...	Gate 3	---	Disabled	
<input checked="" type="checkbox"/>	Device	192.168.31.5	Gate1	0C1105060414	1	

2. Click



to edit RTSP setting and relay setting if needed.

Modify Device
✕

RTSP Setting

Device Number: Device Name: *

MAC Address: * Display:

RTSP User: RTSP Password:

Relay Setting

Username: Password:

RelayA:

RelayC:

RelayB:

RelayD:

8.1.3. Preview/Call/Unlock

After the monitoring device is set up, you can preview the video image from monitoring device to see who is standing at the door station, while making call to the person before you unlock the door.

1. Click



of the monitoring device want to take a preview of the video image.

2. Click on



to call the monitoring device if needed

Monitor Setting
✕

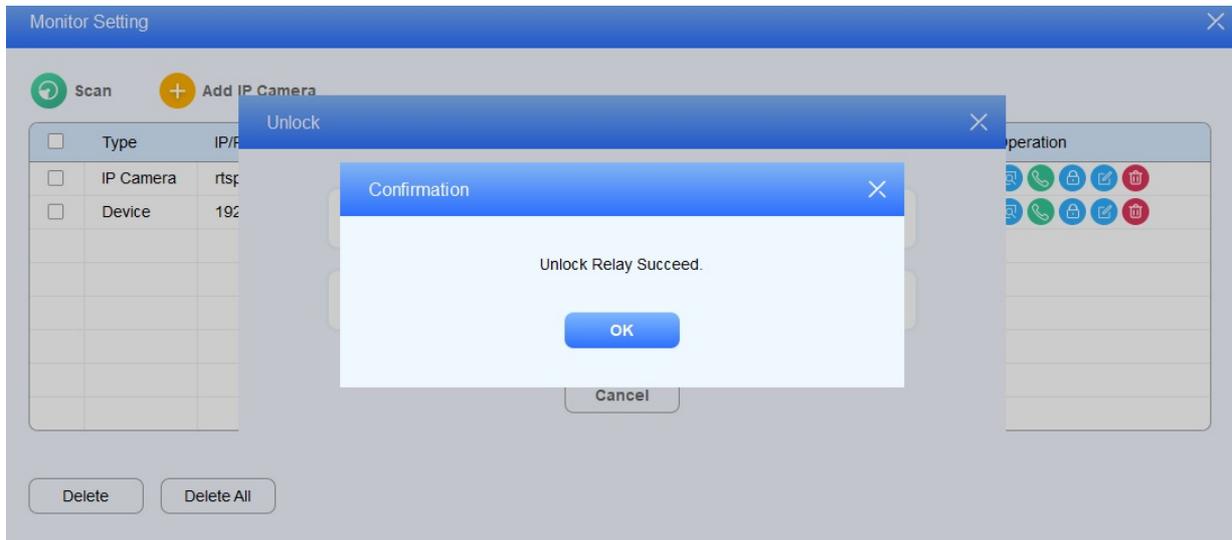
Scan Add IP Camera

<input type="checkbox"/>	Type	IP/RTSP Address	Device Name	MAC Address	Display	Operation
<input type="checkbox"/>	IP Camera	rtsp://192.168.31.11/live/ch...	Gate 3	---	Disabled	
<input type="checkbox"/>	Device	192.168.31.5	Gate1	0C1105060414	1	

- Click

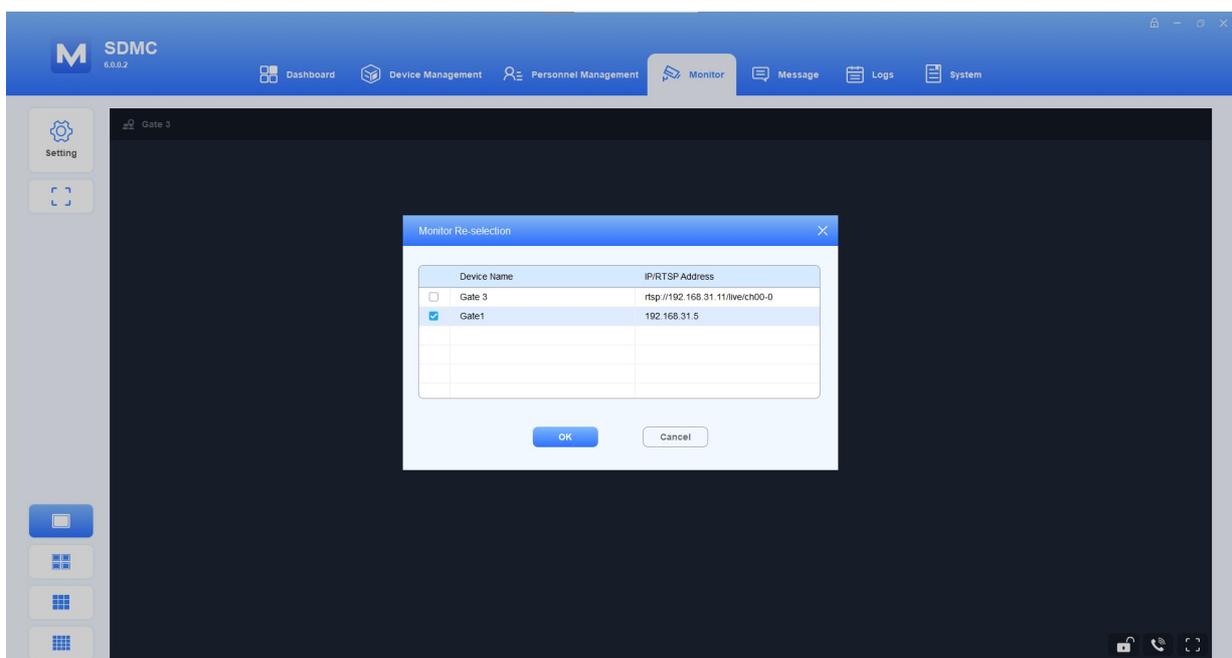


to unlock the access-controlling door phone.



In addition, you can take a quick view of the full screen video footage from the monitoring device you want to monitor.

1. Click on the upper area as high-lighted in yellow.
2. Select the monitoring devices you want to monitor.

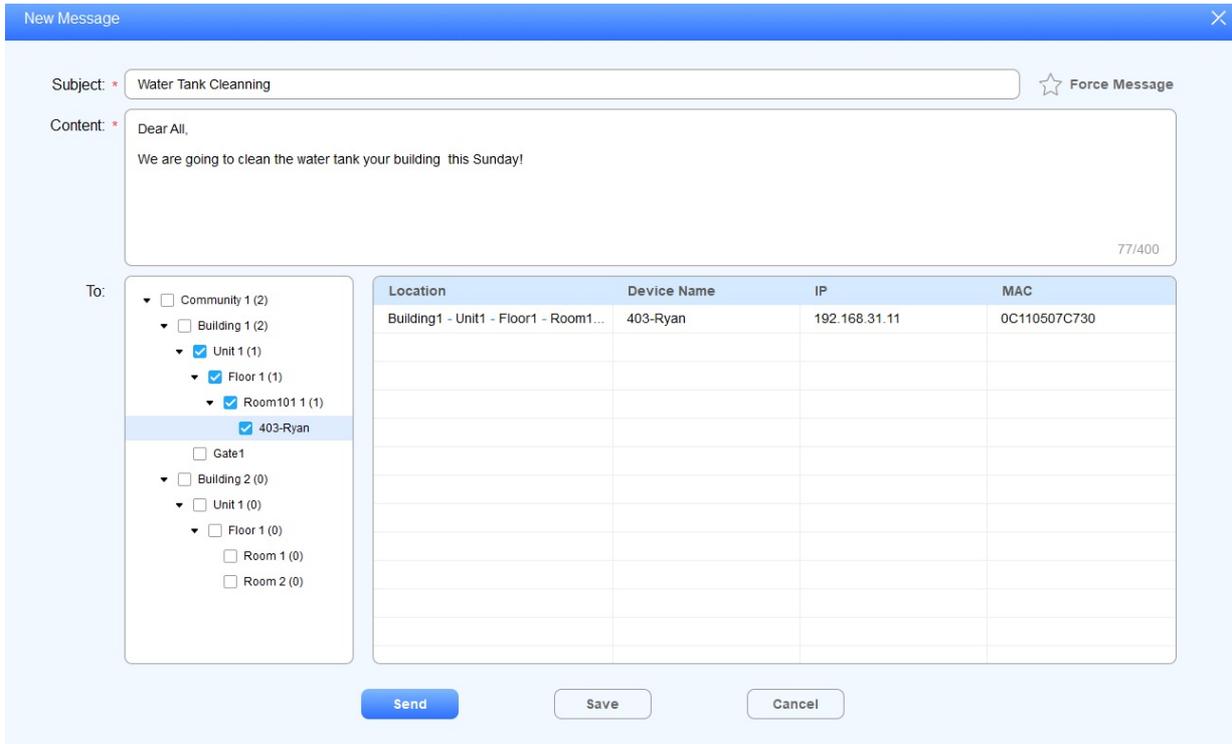


9.Message

9.1.Create /Draft/ Send Message

You can Create, draft, send, messages or notifications to the targeted residents or to all the residents in the community if needed.

1. Click **Message** module, and select **Text Message**.
2. Create the subject and the message, then select the specific residents (by their room node(s))
3. Click **Send** to send message to the device (eg indoor monitor) you selected, or you can click **Save** to save the message as a draft for later used if needed.



9.2. Import/Export Message

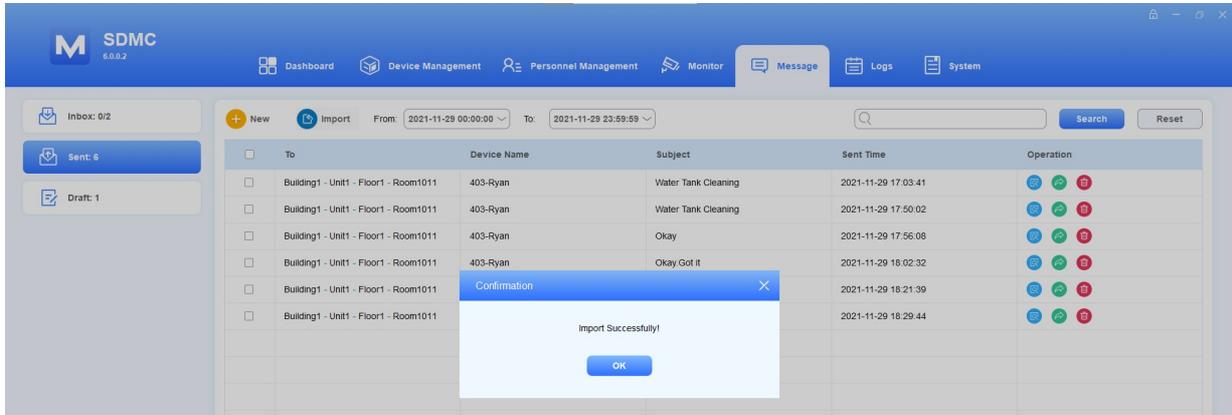
You can import the message template file from your local PC to SDMC, and the message in the file will be automatically sent to the designated device node. You can export the received messages if needed.

- **Import/Send Message to Residents**

1. Navigate to **Message > Text Message > Sent.**
2. Click



to select the .xlsx message file from your local PC, and import the message file to the SDMC, which will send the message to the specific device node.



- **Import Template:**

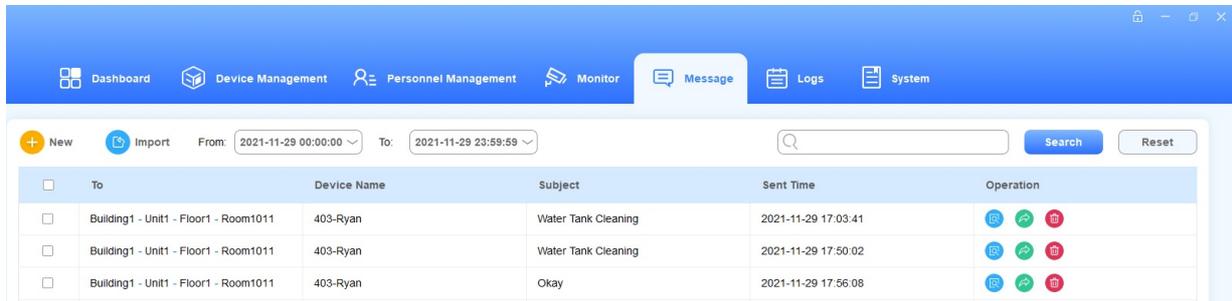
	A	B	C	D
1	Index	Node	Subject	Content
2		1 Community1-Building1-Unit1-Floor1-Room1011	Test	Test
3				
4				

• Export Message

1. Click



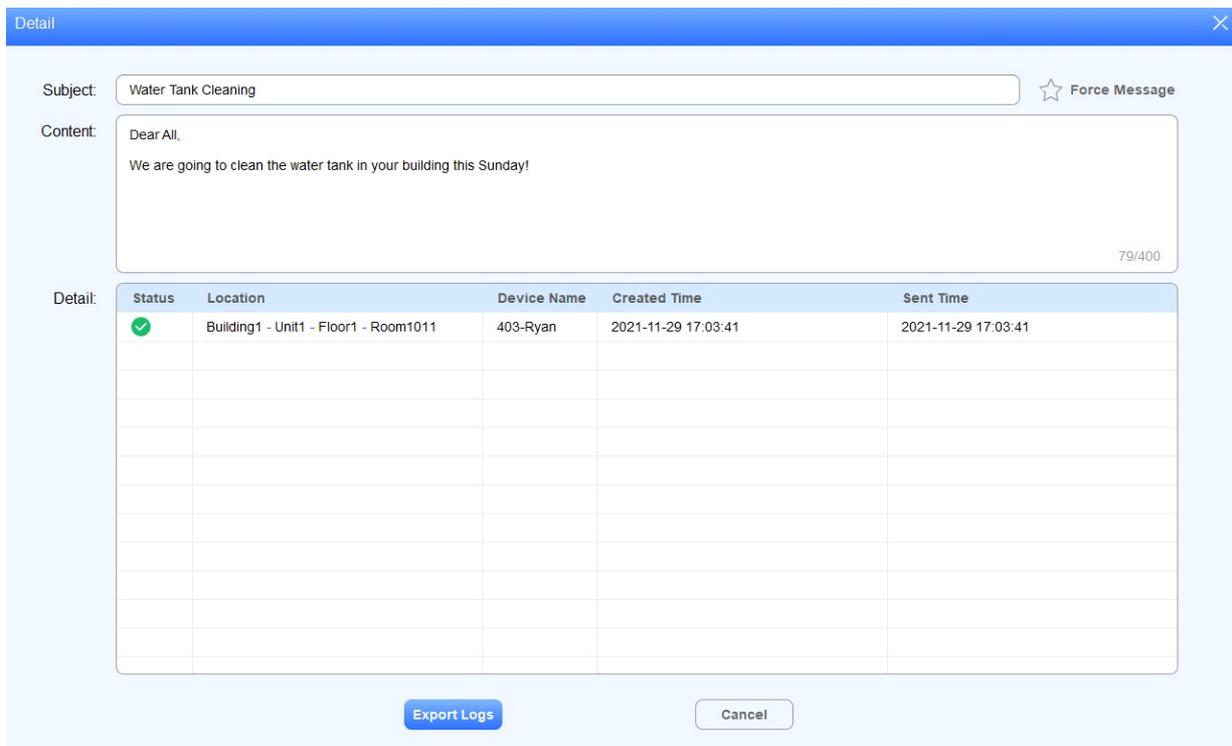
of the specific message you want to export.



2.Click

Export Logs

to export the message to your local PC.



9.2.1. Check/Reply/Forward/Delete/Edit Message

9.2.1.1. Check/ Reply/ Forward/Delete Received Messages

You check, reply, forward, and delete the messages in the inbox.

1. Select Message > Text Message > Inbox
2. Search the message by Date/All/Read/Unread, or enter the keyword in the fuzzy search field by Device name, Subject.

The screenshot shows the SDMC 6.0.0.2 Message interface. The top navigation bar includes Dashboard, Device Management, Personnel Management, Monitor, Message, Logs, and System. The Message section is active, showing a list of messages with columns for Status, From, Device Name, Subject, Receive Time, and Operation. The messages are:

Status	From	Device Name	Subject	Receive Time	Operation
<input type="checkbox"/>	Building1 - Unit1 - Floor1 - Room1011	403-Ryan	Okay Got it	2021-11-29 17:43:19	
<input type="checkbox"/>	Building1 - Unit1 - Floor1 - Room1011	403-Ryan	Okay	2021-11-29 17:50:33	

3.Click



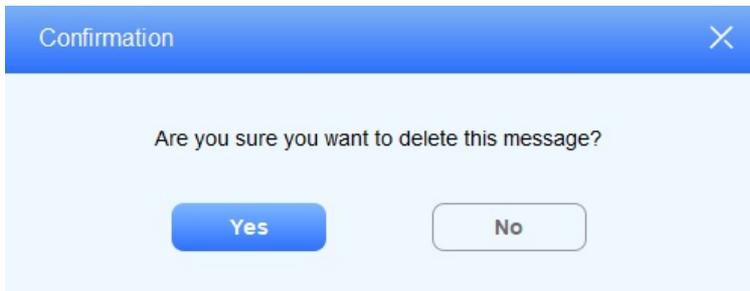
of the specific received message you want to check. You can also forward or reply the message while you are checking the message for details.

The screenshot shows the Message Detail window. The Subject field contains "Okay.Got it" and the Content field contains "Okay.Got it". At the bottom, there are three buttons: Forward, Reply, and Cancel.

4.Click



of the specific received message you want to reply, and create you reply message, then click **Send**.



Note:

The two numbers on both side of "/" indicates the total number of received message and unread messages. For example



, 2 is total number of messages, 0 is the total number unread message.

9.2.1.2. Check/Forward/Delete Sent Messages

1. Select **Message > Text Message > Sent.**
2. Search the message by **Date**, or enter the keyword in the fuzzy search field by **Device name, Subject.**
3. Click



on of the sent message you want to delete , or tick th

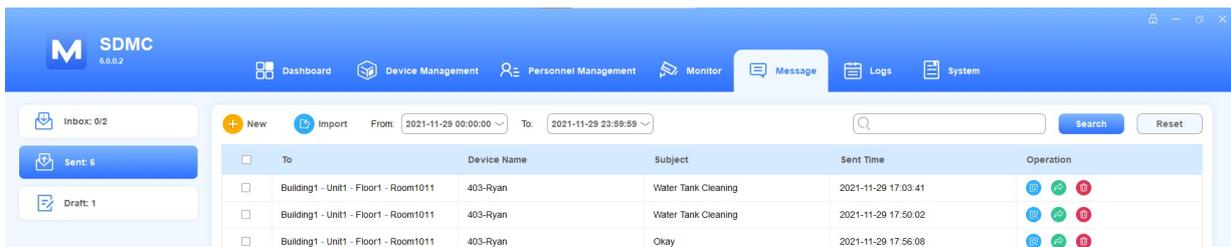


e to delete all the sent messages.

4. Click



of the specific sent message you want to check.



5. Click



of the specific sent message you want to forward to other residents. Select the node(s) to which you want to send the message .

2	A D L i s t N a m e	Create Ad list name for the convenience of management and categorization
3	D e s c r i p t i o n	Enter the description for ads, for example you can enter the owner of the ads and ad expiration date etc.
4	N a m e	Shows the file name of the picture
5	D u r a t i o n	Set the rotational display duration of the pictures. The duration can be 10s, 20s, 30,60s, 120s,180s,240s, 300s, 600s, 1200s, 1800s,3600s, and 10s (default duration). For example , if you select “10s” for the duration, then a picture will be displayed for 10 seconds before it changes to the next one.
6	P r e v i e w	Display the preview of the picture.

Note:

The picture should be .jpg, jpeg, and png format with recommended dimension of 1920*1080 .

• **Video Ad**

1. Create an Ad list name for the video based on your need.
2. Enter the description for the video based on your need.
3. Click **Import** to upload the video to SDMC, and set the display duration.
4. Click **Save** to save the picture, select the video(s) and click **Send To Device** if you want to synchronize the video to the device.

Community AD

AD Type: * Video

AD List Name: Video-Test-1

Description: Akuvox

AD List:

	Name	Duration
<input checked="" type="checkbox"/>	Akuvox.MP4	10s
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Import Delete

Send To Device Save Cancel

5. Select the device to which you want to synchronize the video(s) by nodes, then click Send for the confirmation.

Send AD To Device

Send AD To:

- Community 1 (2)
 - Public (0)
 - Area 1 (0)
 - Building 1 (2)
 - Unit 1 (1)
 - Floor 1 (1)
 - Room101 1 (0)
 - 403-Ryan
 - Gate1
 - Building 2 (0)
 - Unit 1 (0)
 - Floor 1 (0)
 - Room 1 (0)

Location	Device Name	IP	MAC
Building1 - Unit1 - Floor1 - Room1...	403-Ryan	192.168.31.11	0C110507C730

Send Cancel

Note:

The video should be mp4, wmv, avi format.

9.3.2. Check/Delete/Edit Ads

1. Select **Message > Community AD**.
2. Search the ads by **Ad List name, Ad Number, and Description** in the fuzzy search field.
3. Click



of the ad(s) you want to delete, or click **Delete All** if you want to delete all of them.

Index	Status	AD List Name	AD Type	AD Number	Description	Operation
1		Akuvox	Video	0	Test	
2		Test-1	Video	1	Test	
3		Test-2	Photo	2	Test	
4		Video-Test-1	Video	1	Akuvox	

4. Edit the ads according to your need.

AD Type: *

AD List Name:

Description:

AD List:

Name	Duration
<input type="checkbox"/> Akuvox2.jpg	10s
<input type="checkbox"/> Akuvox1.jpg	10s
<input checked="" type="checkbox"/> Akuvox3.jpg	10s

Preview:

Buttons: Import, Delete, Send To Device, Save, Cancel

10.Logs

Log module allows you manages four types logs. Namely, **Access Logs, Alarm logs, Call logs, System logs.**

10.1.Access Logs

10.1.1.Search/Check/Delete Access Logs

1. Click **Logs** Module, and select **Access Logs**.
2. Search the access log by **Name, Location, Personnel ID, Device Name**, in the search field
3. Click



to see the picture captured.

4. Click



of the log you want to delete, or click **Delete All** if you want to delete all the logs.

The screenshot shows the SDMC 6.0.0.4 interface with the 'Logs' module selected. The table displays two log entries:

<input type="checkbox"/>	Time	Location	Device Name	Personnel ID	Name	Verification Mode	Capture	Operation
<input type="checkbox"/>	2021-11-30 17:23:24	Community1	563653	JU406149	Ryan	Private Key		
<input type="checkbox"/>	2021-11-30 17:20:05	Community1	563653			Private Key		

At the bottom of the table, there are 'Delete' and 'Delete All' buttons, a 'Total: 2' indicator, and pagination controls showing '1/1' and '16/page'.

10.1.2. Export Access Logs

You can export Access Logs if needed.

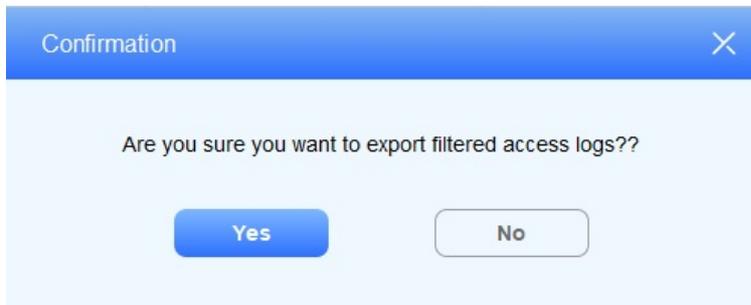
1. Click **Logs** Module, and select **Access Logs**.

This screenshot is identical to the previous one, showing the SDMC interface with the 'Logs' module. The 'Export' button is highlighted in the top left corner of the table area.

2. Click



to export the log to your PC.



10.2. Alarm Logs

10.2.1. Search/Check/Delete Alarm Logs

1. Click **Logs** Module, and select **Alarm Logs**.
2. Search the alarm log by **All/Dealt/Undealt/**, **Location**, in the search field.
3. Click



to see the picture captured.

4. Click



of the log you want to delete, or click **Delete All** if you want to delete all the logs.

A screenshot of the SDMC (Smart Device Management Center) interface. The top navigation bar is blue and contains the SDMC logo and version 6.0.0.0, along with menu items: Dashboard, Device Management, Personnel Management, Monitor, Message, Logs, and System. Below the navigation bar, there is an "Export" button and date range filters (From: 2021-11-30 00:00:00, To: 2021-11-30 23:59:59). A search bar with a dropdown menu set to "All" and "Search" and "Reset" buttons is present. The main area is a table with the following columns: Status, Alarm Type, Location, Alarm Time, Deal Time, and Operation. The first row contains: Status (checkbox), Alarm Type (Alarm Area1 Bedroom Infrared), Location (Community1), Alarm Time (2021-11-30 14:05:15), Deal Time (2021-11-30 14:07:28), and Operation (blue and red icons). The table has many empty rows below. At the bottom, there are "Delete" and "Delete All" buttons, a "Total: 1" indicator, pagination controls (1/1), and a "Go" button.

5. Click



of the alarm logs if you want to enter remarks for the alarm you have dealt.

✕
Alarm Deal

Alarm Type: Alarm Area1 Bedroom Infrared

Alarm Type: 2021-11-30 14:05:15

Content:

6/100

Deal
Cancel

10.2.2. Export Alarm Logs

You can export Alarm Logs if needed.

1. Click **Logs Module**, and select **Alarm Logs**.

Status	Alarm Type	Location	Alarm Time	Deal Time	Operation
<input type="checkbox"/>	Alarm Area1 Bedroom Infrared	Community1	2021-11-30 14:05:15	2021-11-30 14:07:28	✔ ✖

2. Click



to export the log to your PC.

✕
Confirmation

Are you sure you want to export filtered alarm logs?

Yes
No

10.3. Call logs

10.3.1. Search/Check/Delete Call Logs

1. Click **Logs Module**, and select **Call Logs**.
2. Search the call log by date, by type, and location in the search field.
3. Click



of the log you want to delete, or click **Delete All** if you want to delete all the logs.

Index	Date&Time	Caller	Receiver	Call Time	Operation
1	2021-11-30 15:42:28	SDMC	192.168.31.5	00:00:03	
2	2021-11-30 13:52:13	SDMC	192.168.31.5	00:00:04	

10.3.2. Export Call Logs

You can export Alarm Logs if needed.

1. Click **Logs Module**, and select **Call Logs**.
2. Click



to export the log to your PC.

Index	Date&Time	Caller	Receiver	Call Time	Operation
1	2021-11-30 15:42:28	SDMC	192.168.31.5	00:00:03	
2	2021-11-30 13:52:13	SDMC	192.168.31.5	00:00:04	

10.4. System Logs

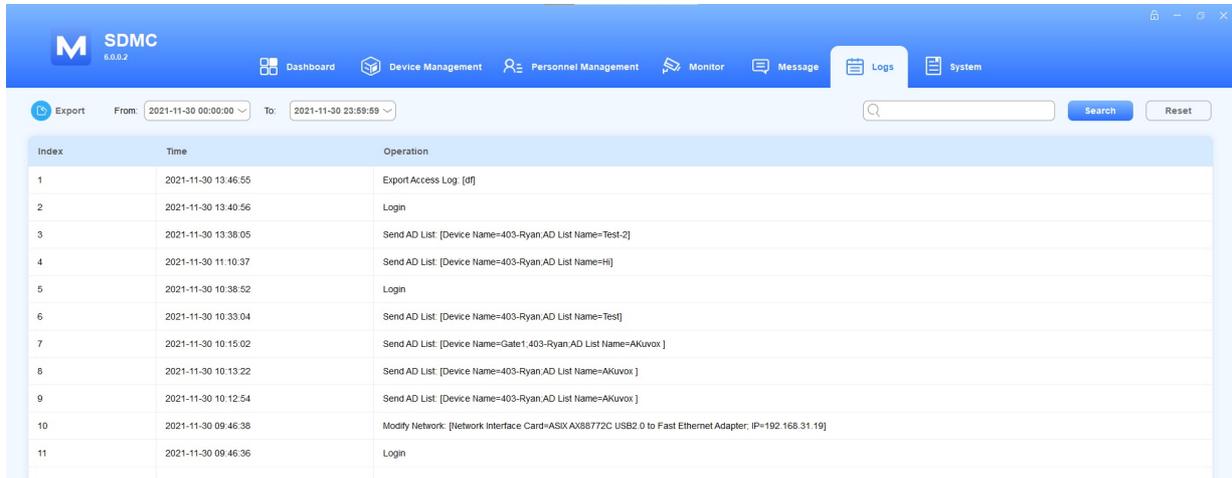
System module allows you to monitor all the system operations that have occurred in the SDMC. You can check system logs and export the log to your PC if needed.

10.4.1. Search/Export Logs

1. Click **Logs Module**, and select **System Log**.
2. Search the logs by date and by keyword in the search field.
3. Click



to export the system logs to your PC.



- **Operation code examples**

System log is composed of the operation code starting with a verb .

N O .	Oper ation Verb	Descriptions
1	Login	Indicates an Login operation meaning some one has log in to the SDMC
2	Send	Indicates an Send operation, for example” Send AD List: [Device Name=403-Ryan; Adlist Name=Test-2” means AD list has been sent to the device (403-Ryan) with Ad list name “ Test-2”
3	Modif y	Indicates an Modfiy operation,Modify Network [Network Interface Card=192.168.31.15, IP=192.168.31.19, meaning the network adaptor IP address has been changed to 192.168.31.19

11.System

11.1.SIP Setting

You are required to configure SIP setting for the SDMC before you can make SIP calls from SMDC to the devices.

1. Click **System Module**, and select **SIP Setting**.
2. Configure the SDMC SIP setting.

SIP Account

Status: Account Active:

Display Name: Register Name:

Username: Password:

SIP Server1

SIP Server: Port: Registration Period:

SIP Server2

SIP Server: Port: Registration Period:

Outbound Proxy Server

Outbound Domain:

Enable Outbound: Server IP: Port:

Advanced Setting

RPort:

• **Field Name Description**

NO.	Field Name	Descriptions
SIP account	Status	Displays if the SIP account is registered or not. It will show "Enabled" if the account is not registered.
Account Active	Enable or disable the registered SIP account	
Display Name	Configure the name, for example the device's name to be shown on the called-party device. You can fill in 63 bytes of characters in length maximum.	
Register Name	Enter the SIP account register Name obtained from the SIP account administrator. You can fill in 63 bytes of characters in length maximum.	
Username	Enter the SIP account register Name obtained from the SIP account administrator for authentication. You can fill in 63 bytes of characters in length maximum.	
Password	Enter the password obtained from the SIP account administrator for authentication.	
SIP Server1/2	SIP server	Enter the SIP server IP address or its URL.
Port	Set SIP server port for data transmission	
Registration	Set SIP account registration time span. SIP re-registration will start automatically if the account registration fails during the registration time span. The default registration period is "1800", ranging from 30-65535s.	

Outbound Proxy Server	Outbound Domain	Enter the domain name (DNS) provided by the outbound proxy server provider.
Enable Outbound	Enable the outbound proxy server.	
Server IP	Enter the Outbound SIP server IP address or its UR	
Port	Enter the outbound SIP server port for data transmission	
Advanced Setting	RPort	Enable the Rport when the SIP server is in WAN (Wide Area Network).

Note:

An outbound proxy server is used to receive all initiating request messages and route them to the designated SIP server for the data transmission.

11.1.1. Import/Export/backup Database

You can export the SDMC data to your local PC as a backup, which can be used to restore your SDMC database when n data damage or data breakdown occurs. You can set the auto backup schedule for the database.

1. Click **System Module**, and select **Database**.
2. Set the auto backup schedule for the SMDC database if need. Database is used to restore the database when data damage or data breakdown occurs.
3. Click

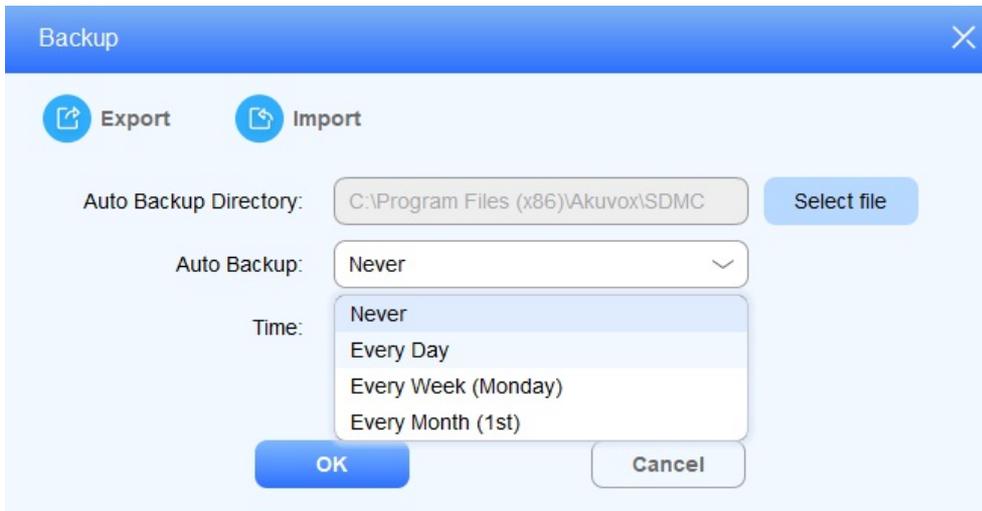


to upload the .db file (database) from your local PC to SDMC.

4. Click



to export the .db file (database) to your local PC.



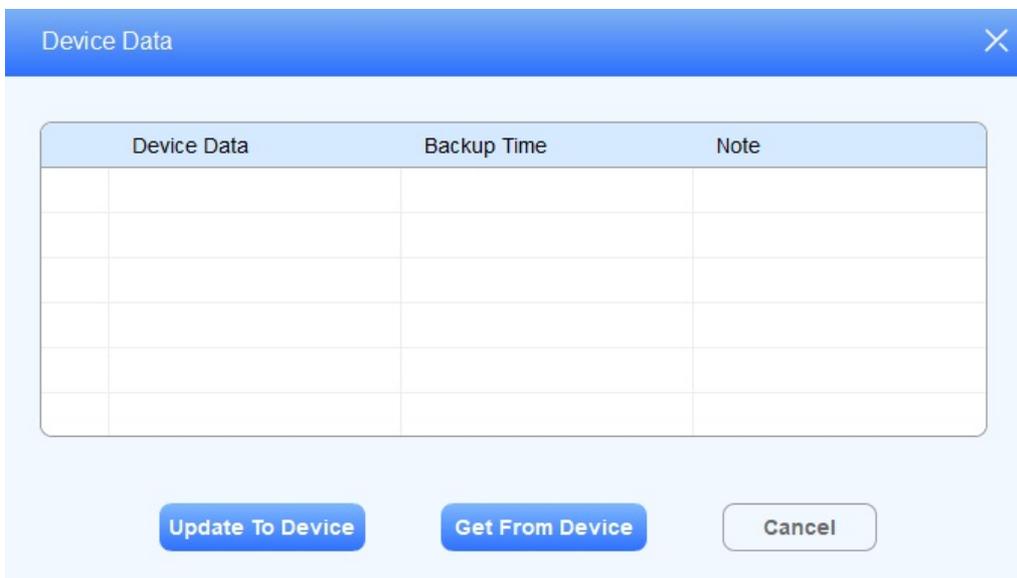
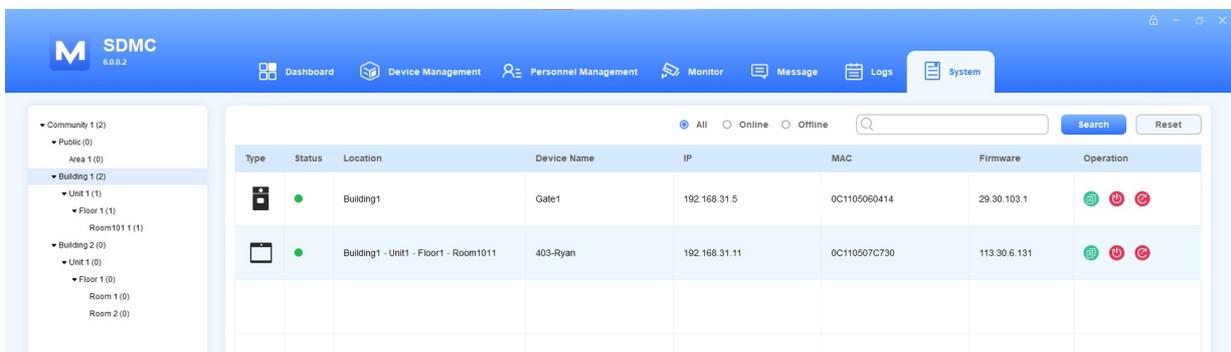
11.2. Device Autop Data Backup

11.2.1. Update Autop Data to Device

1. Click **System Module**, and select **Device Data Backup**.
2. Select the the device by node on the left column or search the device by **Device Name**, **MAC** etc.
3. Click



of the device to which you want to update the AutoP data.



11.2.2. Reset the device

You can reset the device remotely from your SDMC for the device maintenance and troubleshooting etc.if needed.

1. Click **System Module**, and select **Device Data Backup**.
2. Select the the device by node on the left column or search the device by **Device Name, MAC etc.**
3. Click  of the device you want to reset.
4. Enter the authentication username and password.



SDMC System

Are you sure you want to reset the device? The device will be offline when resetting, and the device configuration and data will be lost.

Device Username: *

Device Password: *

OK Cancel

11.2.3. Reboot the device

You can reboot the device remotely from your SDMC for the device the maintenance and troubleshooting etc.if needed.

1. Click **System Module**, and select **Device Data Backup**.
2. Select the device by node on the left column or search the device by **Device Name, MAC etc.**
3. Click  of the device you want to reboot.
4. Enter the authentication username and password.



SDMC System

Are you sure you want to restart the device? The device will go offline on restart.

Device Username: *

Device Password: *

OK Cancel

11.3. Lift Control

1. Click **System Module**, and select **Lift Control**.
2. Click on



of the lift you want to control.

Index	Status	Label	HTTP Command	Operation
1	Disable	Lift1	Http://	
2	Disable	Lift2	Http://	
3	Disable	Lift3	Http://	
4	Disable	Lift4	Http://	
5	Disable	Lift5	Http://	
6	Disable	Lift6	Http://	

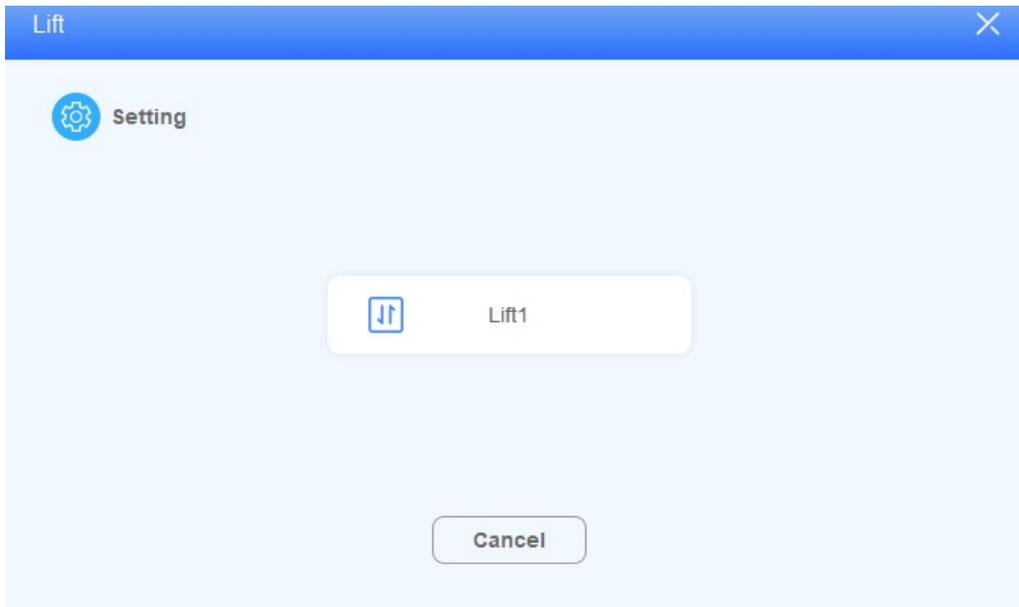
1. Enable the lift, and edit the lift label.
2. Enter the lift-control HTTP command provided by the life controller manufacturer. Then back out.

Lift Control Setting	
Lift ID: *	Label1
Status: *	Enable
Label: *	Lift1
HTTP Command: *	Http://
<input type="button" value="OK"/> <input type="button" value="Cancel"/>	

Click



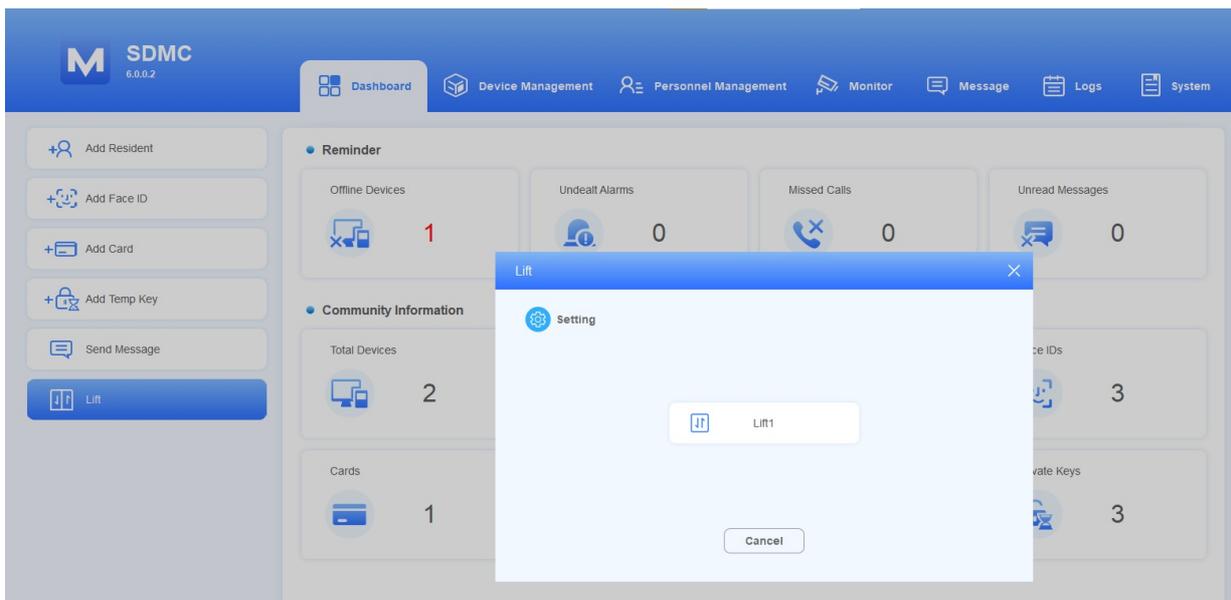
on Lift to summon the lift.



- **Field Name Description:**

NO	Field Name	Descriptions
1	Enable	Enable it so that you can configure the lift control
2	Label	Configure the lift label 1-6. The label should be 63 digits maximum in length.
3	HTTP command	Enter the HTTP command, which should be 255 digits maximum in length.

Lift control can also be made on the dashboard.



11.4. System Setting

11.4.1. Quick Entrance

Quick Entrance allows you to configure operational icons on the dashboard for the quick and convenient of operations.

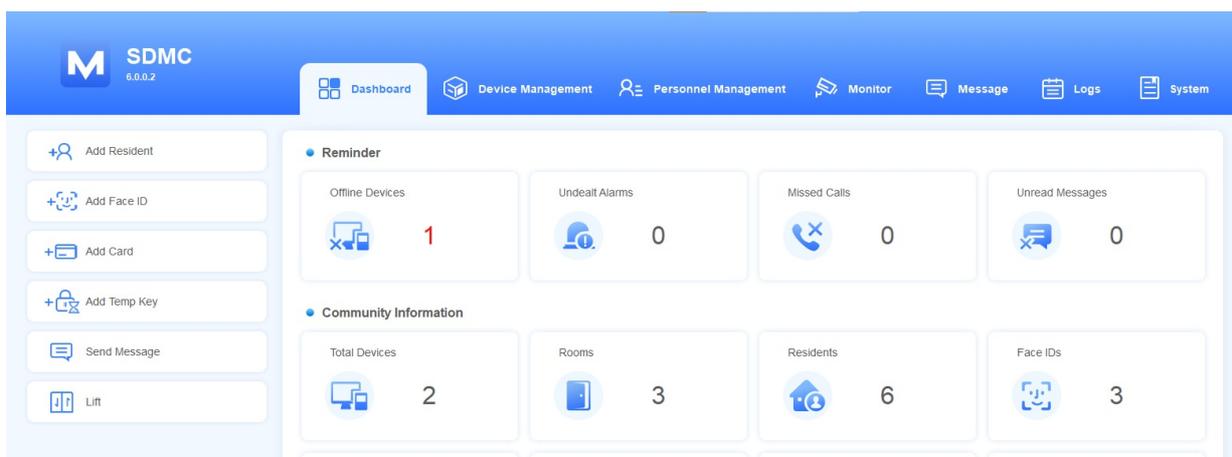
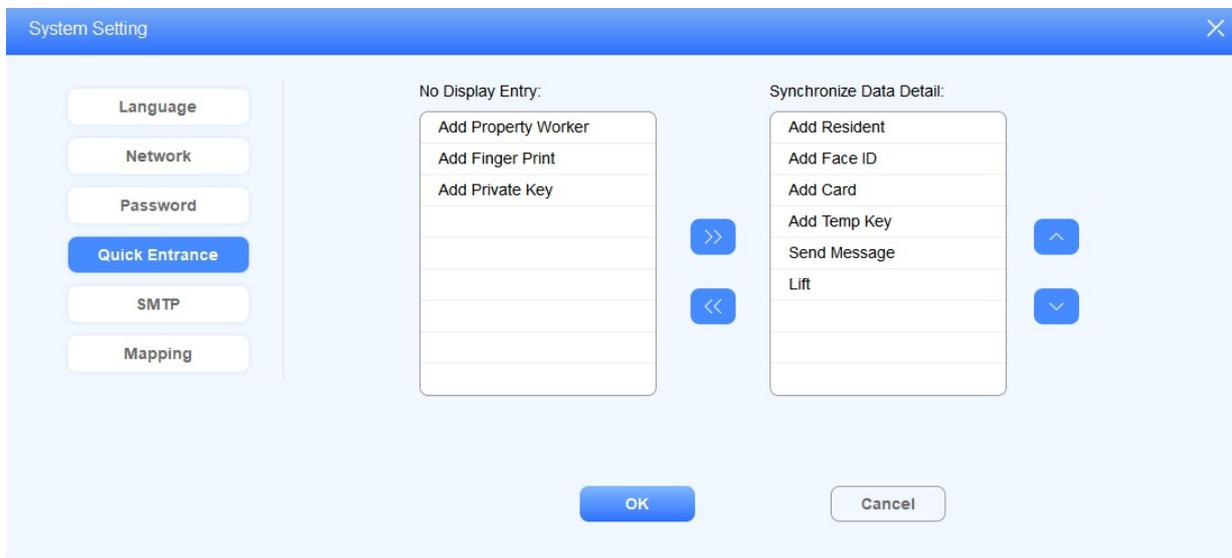
1. Click **System Module**, and select **System Setting**.
2. Click Quick Entrance.
3. Move the operational icons left or right using



and adjust the dashboard position of the operational icons selected using



according to your need.



11.4.2. SMTP

SMTP server can be configured in your SDMC. When alarm goes off or door is unlocked, then notification can be sent to the SMTP server.

1. Click **System Module**, and select **System Setting**.
2. Click **SMTP**.

• **Field Name Description:**

NO.	Field Name	Descriptions
1	Nick Name	Enter the sender name of the notification, which is SDMC by default. The sender name should be 63 digit maximum in length.
2	Username	Enter the SMTP server authentication username.
3	Password	Enter the SMTP server authentication password
4	SMTP Server	Enter the SMTP server address. It should 255 digit maximum in length
5	SMTP Port	Enter the SMTP server port ranging from 1-65535. 25 is the initial default number.

12. Contact Us

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We highly appreciate your feedback about our products.



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